MARVEL COMICS
PRESENTS

No 16 Jan 30th 1980
Every Thursday 12p

Comic Strips! Features! Pin-Ups!

DOCTOR WHO WEEKLY

THE DOCTOR IS TRAPPED ON
THE WEB PLANET

ICE WARRIORS
VERSUS
CYBERMEN!

CITY OF
THE DAMNED
CONCLUSION!

THE END OF THE
INVISIBLE MAN

£5 PRIZE WINNING
COMPETITION–inside

DOCTOR WHO PIN-UP

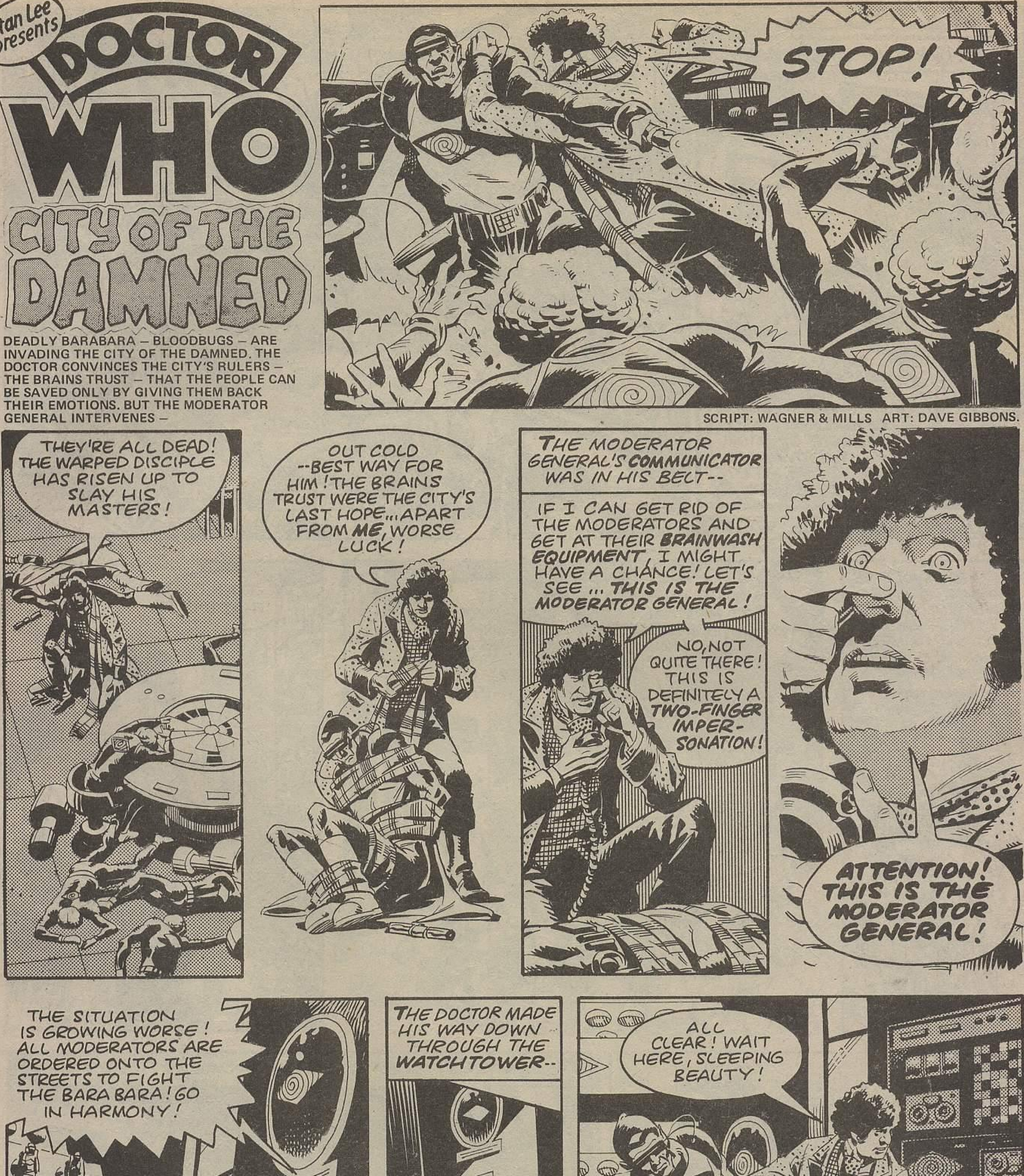
LOUISE JAMESON as the Doctor's companion Leela.

Stan Lee presents

DOCTOR WHO

CITY OF THE DAMNED

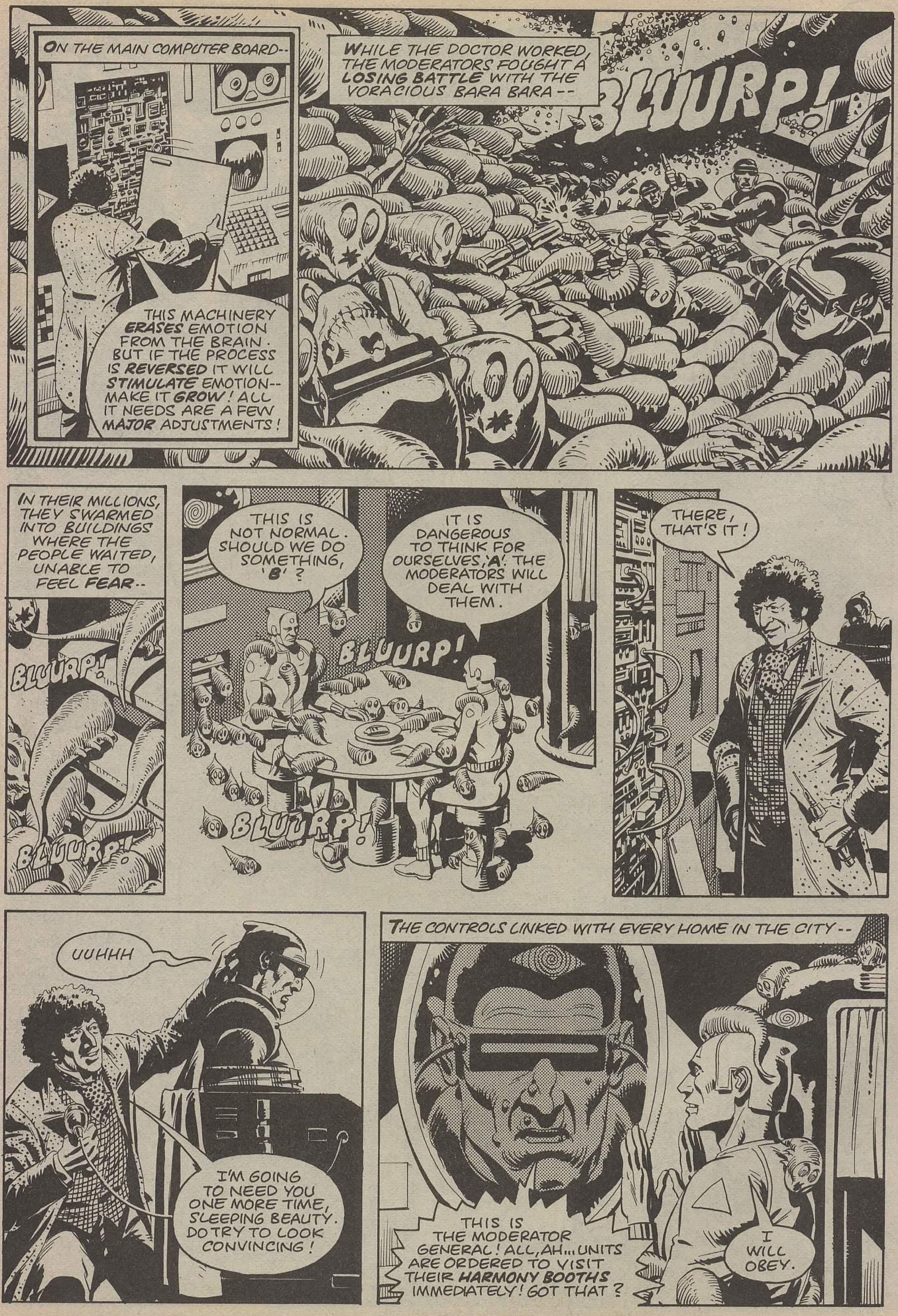
DEADLY BARABARA – BLOODBUGS – ARE INVADING THE CITY OF THE DAMNED. THE DOCTOR CONVINCES THE CITY'S RULERS – THE BRAINS TRUST – THAT THE PEOPLE CAN BE SAVED ONLY BY GIVING THEM BACK THEIR EMOTIONS. BUT THE MODERATOR GENERAL INTERVENES –



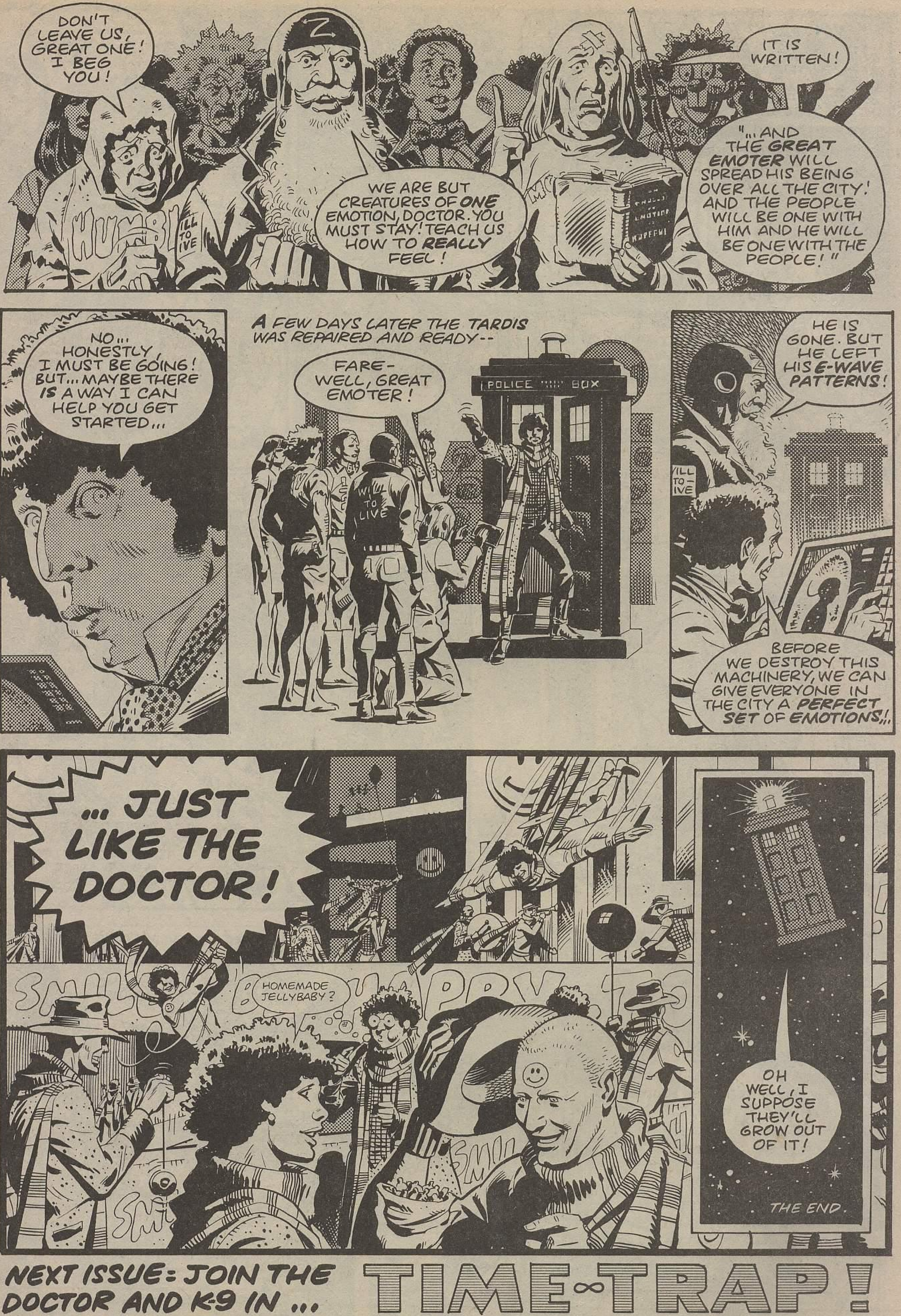
SCRIPT: WAGNER & MILLS ART: DAVE GIBBONS.

STOP!
THEY'RE ALL DEAD! THE WARPED DISCIPLE HAS RISEN UP TO SLAY HIS MASTERS!
OUT COLD --BEST WAY FOR HIM! THE BRAINS TRUST WERE THE CITY'S LAST HOPE... APART FROM ME, WORSE LUCK!
THE MODERATOR GENERAL'S COMMUNICATOR WAS IN HIS BELT--
IF I CAN GET RID OF THE MODERATORS AND GET AT THEIR BRAINWASH EQUIPMENT, I MIGHT HAVE A CHANCE! LET'S SEE ... THIS IS THE MODERATOR GENERAL!
NO, NOT QUITE THERE! THIS IS DEFINITELY A TWO-FINGER IMPERSONATION!
ATTENTION! THIS IS THE MODERATOR GENERAL!
THE SITUATION IS GROWING WORSE! ALL MODERATORS ARE ORDERED ONTO THE STREETS TO FIGHT THE BARA BARA! GO IN HARMONY!
HARMONY!
THE DOCTOR MADE HIS WAY DOWN THROUGH THE WATCHTOWER--
ALL CLEAR! WAIT HERE, SLEEPING BEAUTY!

Dr Who Weekly is published by Marvel Comics Ltd., Jadwin House, 205-211 Kentish Town Road, London NW5. Edited by Dez Skinn. All Dr Who material is copyright © 1979 BBC. All other material is copyright © 1979 by Marvel Comics Ltd., a division of Cadence Industries Corp. No similarity between any of the fictional names, characters, persons, and/or institutions herein with those of any living or dead persons or institutions is intended, and any similarity which may exist is purely coincidental. Not to be sold in the USA or Canada. Display advertising contact: Morrison Brown, Media Selling Services, 218A High Street, Guildford, Surrey GU1 3JD.


ON THE MAIN COMPUTER BOARD--
THIS MACHINERY ERASES EMOTION FROM THE BRAIN. BUT IF THE PROCESS IS REVERSED IT WILL STIMULATE EMOTION-- MAKE IT GROW! ALL IT NEEDS ARE A FEW MAJOR ADJUSTMENTS!
WHILE THE DOCTOR WORKED, THE MODERATORS FOUGHT A LOSING BATTLE WITH THE VORACIOUS BARA BARA--
BLUURP!
IN THEIR MILLIONS, THEY SWARMED INTO BUILDINGS WHERE THE PEOPLE WAITED, UNABLE TO FEEL FEAR--
BLUURP!
BLUURP!
THIS IS NOT NORMAL. SHOULD WE DO SOMETHING, 'B'?
IT IS DANGEROUS TO THINK FOR OURSELVES, 'A'. THE MODERATORS WILL DEAL WITH THEM.
BLUURP!
BLUURP!
THERE, THAT'S IT!
UUHHH
I'M GOING TO NEED YOU ONE MORE TIME, SLEEPING BEAUTY. DO TRY TO LOOK CONVINCING!
THE CONTROLS LINKED WITH EVERY HOME IN THE CITY--
THIS IS THE MODERATOR GENERAL! ALL, AH... UNITS ARE ORDERED TO VISIT THEIR HARMONY BOOTHS IMMEDIATELY! GOT THAT?
I WILL OBEY.

CRANIAL SOCKETS HAD BEEN IMPLANTED IN EVERY CITIZEN AT BIRTH. THROUGH THESE, EMOTION WAS ERASED FROM THE BRAIN--
BLUURP!
NOW THEY WERE BEING USED TO CREATE EMOTION--
THE MACHINERY IS AUTOMATIC! I'LL JUST PROGRAMME IT TO CONCENTRATE ON THE FEAR AND HATE CENTRES. THEY'LL PRODUCE MOST ADRENALIN!
AAAIEEEE!
BLUUUUU
IT--IT'S DYING!
FEELING WAS RETURNING. LONG-DORMANT GLANDS PUMPED ADRENALIN INTO THEIR BLOODSTREAMS. IT WAS POISON TO THE BARA BARA!
FOR MANY, EMOTION HAD COME TOO LATE--
THEY ATE MY 'B'! I'LL KILL THEM! I'LL KILL THEM!
MUCH LATER, THE REBELS OF ZEPO REACHED THE WATCHTOWER--
GREAT ONE! YOU ARE VICTORIOUS!
VERY ANGRY
!DA 2FT
HUMBLE
THE BLOOD-BUGS SENSED THAT THE PEOPLE'S BLOOD HAD TURNED POISONOUS. SO THEY STOPPED ATTACKING THEM AND WENT FOR THE MODERATORS! THEY DIDN'T HAVE A CHANCE!
IT'S THE MODERATOR GENERAL! I'LL BASH HIS GURDY NOSE OFF!
NO, VERY!
VERY ANGRY
THE TIME FOR VIOLENCE IS OVER! I MUST LEAVE YOU SOON, AND ZEPO WILL RULE THE CITY OF THE DAMNED! START AS YOU MEAN TO GO ON!


DON'T LEAVE US, GREAT ONE! I BEG YOU!
WE ARE BUT CREATURES OF ONE EMOTION, DOCTOR. YOU MUST STAY! TEACH US HOW TO REALLY FEEL!
IT IS WRITTEN!
"... AND THE GREAT EMOTER WILL SPREAD HIS BEING OVER ALL THE CITY! AND THE PEOPLE WILL BE ONE WITH HIM AND HE WILL BE ONE WITH THE PEOPLE!"
NO... HONESTLY, I MUST BE GOING! BUT... MAYBE THERE IS A WAY I CAN HELP YOU GET STARTED...
A FEW DAYS LATER THE TARDIS WAS REPAIRED AND READY--
FARE-WELL, GREAT EMOTER!
POLICE BOX
WILL TO LIVE
HE IS GONE. BUT HE LEFT HIS E-WAVE PATTERNS!
BEFORE WE DESTROY THIS MACHINERY, WE CAN GIVE EVERYONE IN THE CITY A PERFECT SET OF EMOTIONS!
... JUST LIKE THE DOCTOR!
HOMEMADE JELLYBABY?
OH WELL, I SUPPOSE THEY'LL GROW OUT OF IT!
THE END.

NEXT ISSUE: JOIN THE DOCTOR AND K-9 IN ... **TIME-TRAP!**

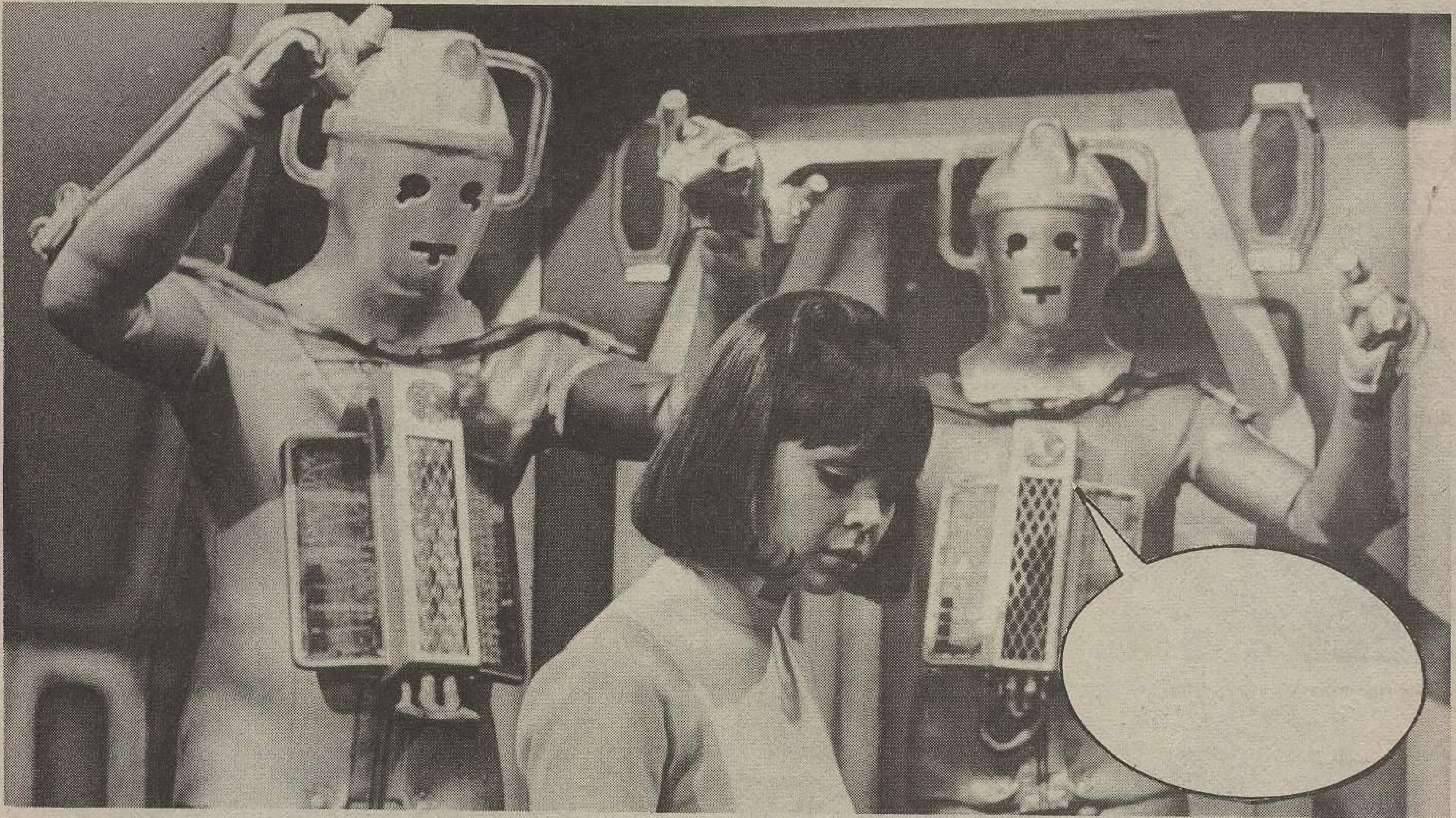
CRAZY CAPTION 16

£5 TO BE WON!

Welcome to yet another of our great, zany, crazy caption competitions. Old hands at this game will know that all you have to do is think of the funniest line you can, to go with the empty speech balloon (25 words or less), and you could win £5! Ten signed colour photos of Tom Baker, will go to the runners-up. Send your entries — **on postcards only** — postmarked no later than January 28th, to us at:

CRAZY CAPTION NUMBER 16,
Marvel Comics, Jadwin House,
205-211 Kentish Town Road,
London NW5.

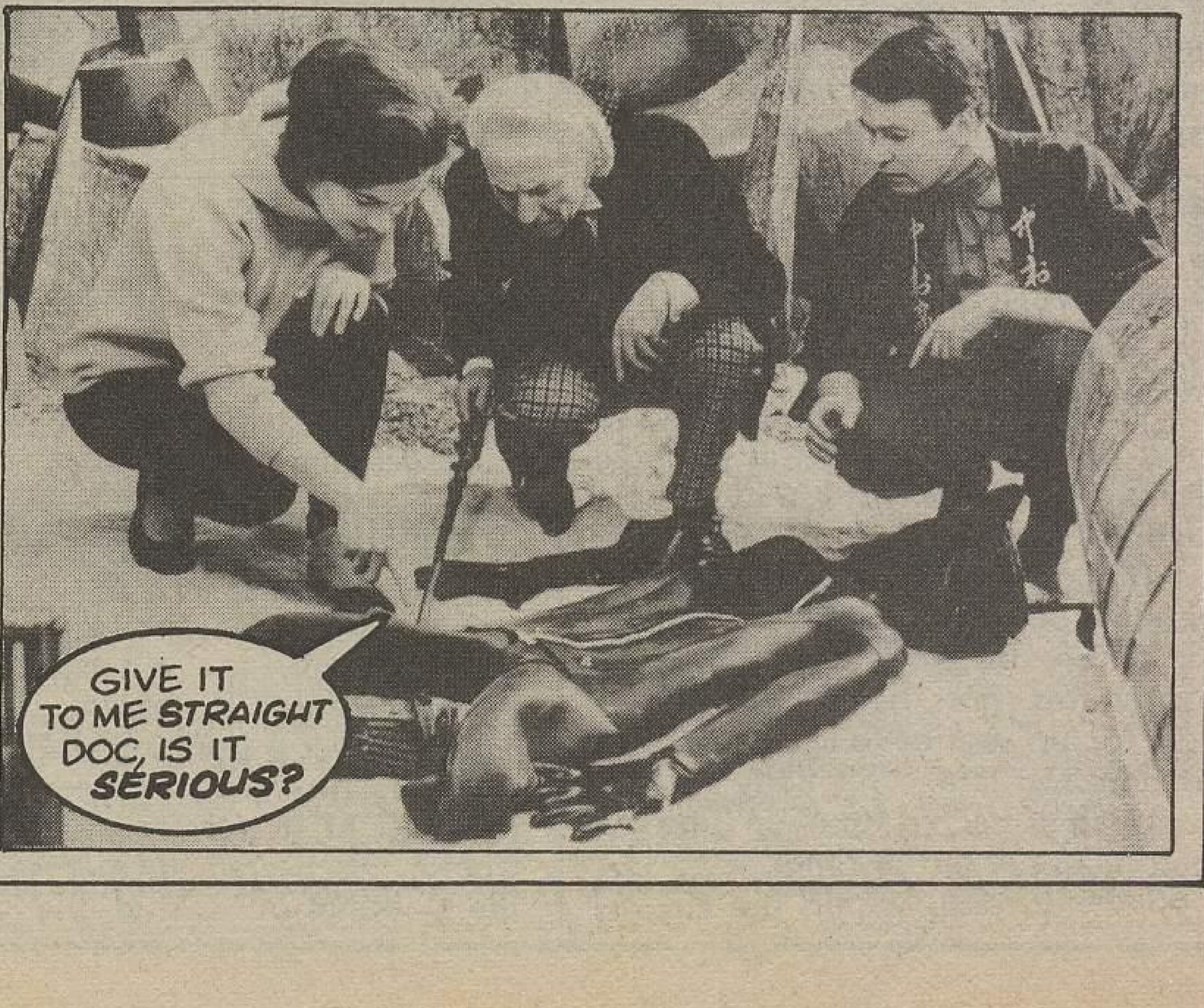
This week and every week, we'll be publishing the name of the lucky winner and his/her caption, so keep 'em coming captioneers!



RESULTS OF CRAZY CAPTION NUMBER 10

THE WINNER:

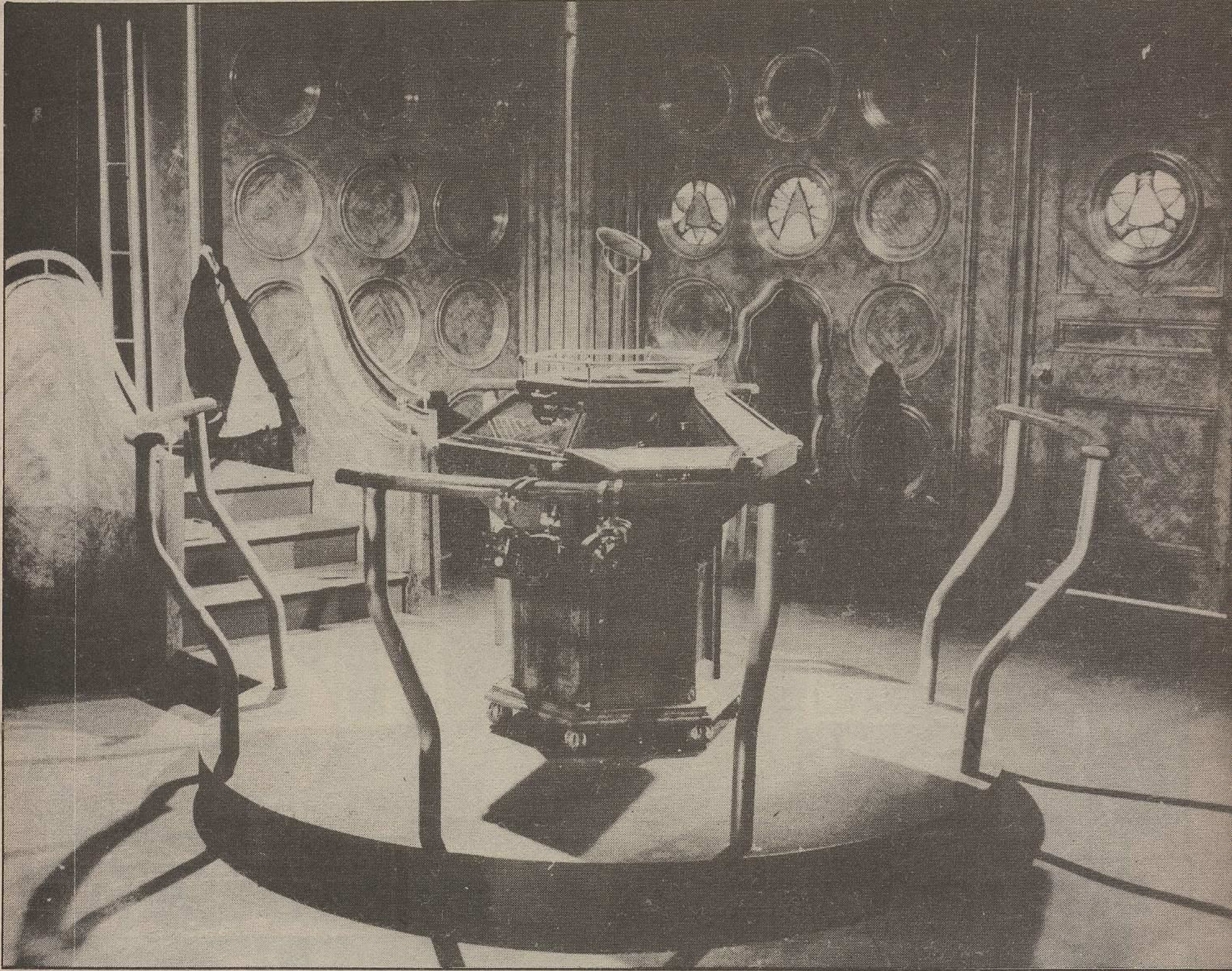
Carl Cheetham, from Harrow, wins £5 for his caption printed right.


GIVE IT TO ME STRAIGHT DOC, IS IT SERIOUS?

Signed colour photos of Tom Baker as the Doctor, have gone to the ten runners-up:
Alan Tucker from Frimley;
James Fidler from Croydon;
John Treasure from Slough;
Michael Holliman from Bletchley;
Jeff Taylor from Blyth;
Andrew Abbott from Ayr;
C. Cooper from Leicester;
Mark Adams from Birmingham;
Peter Chu from Liverpool;
Simon Madden from Leeds.

INSIDE THE TARDIS Part Two

It goes without saying that the TARDIS is indispensible to the Doctor. Yet he could never have been so glad of the powers of his ship as when the TARDIS literally gave the Doctor a new lease of life...



Above: *The secondary control room of the TARDIS. This wood-panelled room housing an antiquated central console was first seen in the* **Dr Who** *adventure "Masque of Mandragora."*

The first Doctor lay unconscious on the floor of his ship. He was alone and dying, too weak to summon help, even if anyone was capable of aiding him.

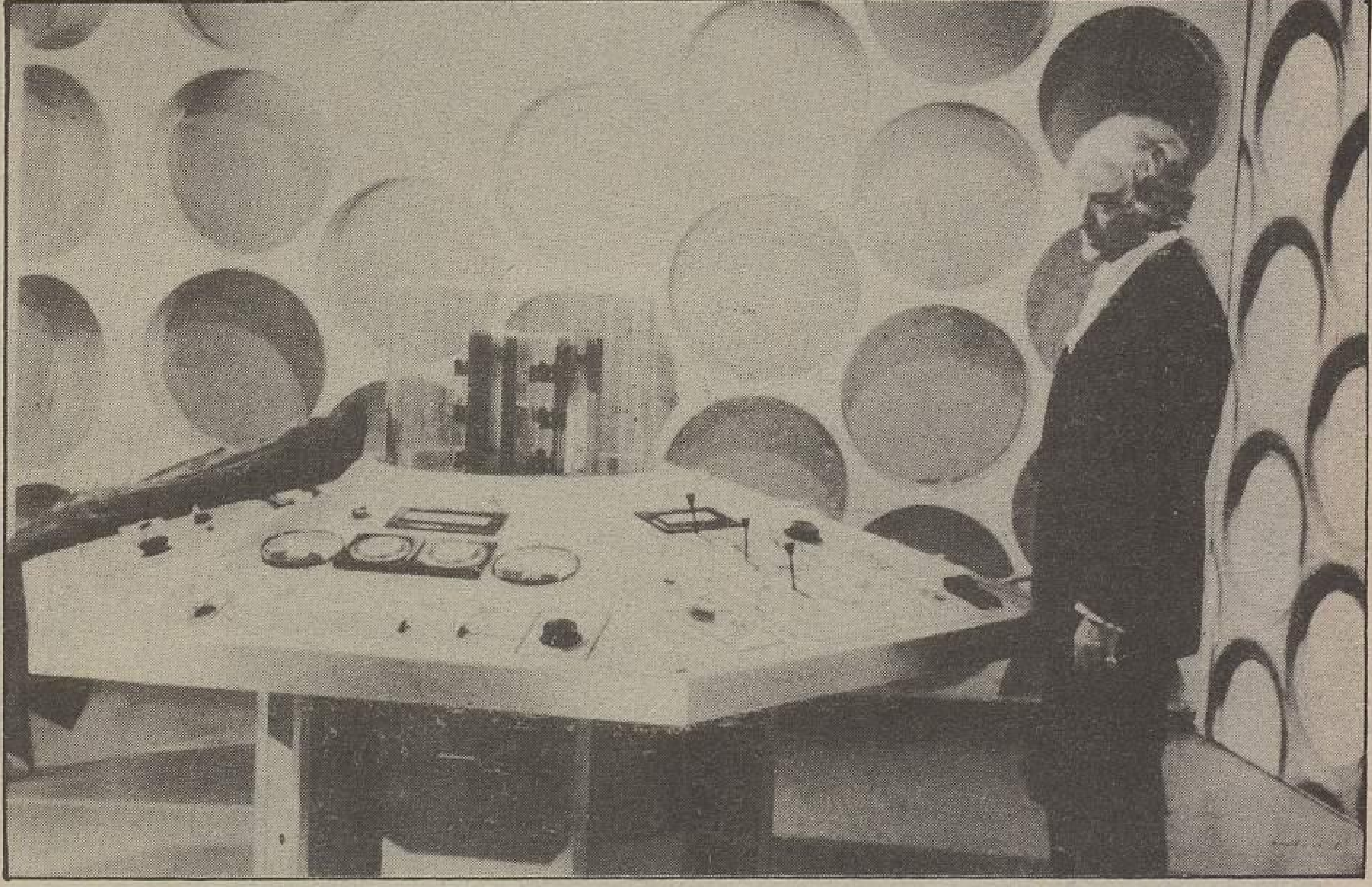
You see, a Time Lord needs to renew his body structure at periodic intervals, because of the almost indefinite period of his life-span. The first Doctor should have swapped his present body for a "newer model" long before. Because he had grown so fond of this form, he had allowed his body to run well beyond its limits. It was now too late — his body's mechanism had ceased to function, and the Doctor had run out of time!

Suddenly, deep within the circuits of the TARDIS, a mechanism was activated. The prostrate form of the Doctor was transformed into an entirely different figure. The ever-watchful TARDIS had jolted its helpless master into his second incarnation, and saved him from oblivion.

ENGULFED BY MOLTEN LAVA

Since that time, the Doctor and his ship shared an almost mystical communication. It was almost as if the TARDIS was a thinking entity, rather than a machine, attuned to the thoughts of its master. As the second Doctor discovered further secrets of the workings of his ship, the TARDIS itself seemed to adopt his eccentric manner of behaviour, carrying him to stranger locations in time and space. This was partly due to the simple fact that the Doctor himself was not skilled at the controls, but also due to the fact that the machine was indeed reacting to its master's chaotic thought-patterns, being telepathically attuned to his mind.

A crucial mechanism of the TARDIS is the circuit which stops the ship from materialising in a location which puts the Doctor in imminent danger. It would be fatal, for example, if the ship were to materialise in solid rock, or in the heart of a burning sun. However, this mechanism seriously



Top left: *The Doctor (Tom Baker) and a partially dismantled K-9.* **Above:** *The Doctor (Jon Pertwee) in the control room of the TARDIS.*

malfunctioned when the TARDIS materialised on the surface of the sea, and later was engulfed by molten lava! On this occasion, the lava was so hot that the ship's heat shield proved unable to cope, and the Doctor was reluctantly forced to activate what he called the "Emergency Unit". This device plunged the ship out of time and space as we perceive it, into a dimension which the Doctor could only describe as "nowhere". In this strange place, the Doctor's companions succumbed to the influence of an alien mind-force. Later, the Doctor himself fell victim to its influence. When this happened, the TARDIS appeared to disintegrate, and it was only when the force was destroyed that the ship re-assembled itself and the time travellers were able to escape.

Of course, if the safety mechanism of the ship were fully operational, then the TARDIS would never lead the Doctor into danger, and he would never have adventures at all!

A LETHAL DOSE OF RADIATION

The Time Lords finally caught up with the Doctor, and exiled him to Earth. To stop him from escaping and to limit his powers, they reduced the size of the TARDIS and erased from his memory all knowledge of the ship's dematerialisation codes. It was thus impossible for the Doctor to operate his ship.

During his exile, the Doctor decided to thoroughly examine the workings of the TARDIS, to re-discover how to operate it and to thus escape the control of the Time Lords. In doing so, he gave the ship a much needed overhaul, and repaired the faulty circuits which had caused so much trouble in the past. Yet the Doctor grew so accustomed to his exile, and to working in his laboratory on Earth, that he lost the urge to travel in time and space. When the Time Lords freed him, the Doctor still neglected to use his trusty ship.

An accident on Metebellis Three changed all that, however. A near lethal dose of radiation forced the Doctor to change his body structure yet again. In his next incarnation, the Doctor was as fond of wandering across the universe as he had previously been, and he made the TARDIS his home once more.

The first thing the Doctor did was to modify the interior of the ship, beginning with the central console itself. Whilst looking over the ship, he found a secondary control room. The wood-panelled room housed an antiquated central console, with wooden flaps which lifted to display the array of controls. The entire unit resembled something out of a Jules Verne story, rather than the familiar futuristic lines of the sophisticated time-space vehicle!

DEEP WITHIN THE TARDIS

In addition to the telepathic powers which the ship possesses, the TARDIS also has laws governing the behaviour of its occupants. When the Kastrian, Eldred, boarded the TARDIS, attempting to blast the Doctor's mind, a surprise was in store for him. His mind-rays were useless, because, as the Doctor explained, everyone inside the TARDIS was in a state of temporal grace. This meant that any violent or harmful act was impossible within the confines of the ship.

During a confrontation with the Sontarans on Gallifrey, the Doctor was forced to retreat deep into the recesses of the ship, with his enemies in pursuit. To the savage Sontarans, the ship seemed infinite, and they discovered a bathroom the size of a swimming pool, a large workshop, and even a greenhouse containing carniverous cactus plants!

Over the centuries the Doctor has come to learn more and more about the workings of the TARDIS. Yet Romana was horrified to find that he was not observing the correct safety procedures for flight. She learnt from the original TARDIS manual that the Doctor kept forgetting to use these methods. In their earlier adventures, the pair would take it in turn to materialise the ship, and Romana's method, if slower than the Doctor's, certainly produced the smoother landing!

In the quest for the Key of Time, the Doctor modified the locking mechanisms to increase security on board the TARDIS. This meant that the ship could only be opened when both he and Romana were standing on the threshold. Consequently, not even an all-powerful Guardian is able to enter the TARDIS unless the Doctor grants his permission.

Right: *The Doctor (Tom Baker) with Romana (Mary Tamm).*
Below: *The exterior of the TARDIS.*

POLICE PUBLIC CALL BOX

Although the TARDIS is now fully operational, it still carries the Doctor and Romana to unexpected destinations. This is because of a device called the radomiser. After his battle with the Black Guardian, the Doctor installed this unit so that it would be impossible for his enemy to follow him or predict his destination. If the Doctor himself didn't know where he was going, then how could his foes possibly find out?

ACROSS THE UNIVERSE.

And so, barring a few modifications, the TARDIS of today remains basically the same as the first Doctor's model. It will continue to carry the Doctor and Romana to strange and exotic locations all over the universe, where they will encounter new adventures. And, for as long as the Doctor must evade the forces of the Black Guardian, there is no way of predicting where the TARDIS will carry them next!

Next Week:

THE K-9 BLUEPRINTS

A LETTER FROM THE DOCTOR

Dear All,

I've some great news for all you K-9 fans, and there certainly is a huge number of you! Did you know the BBC and Marvel Comics each receive as many fan letters addressed to my little metal mate as they do addressed to me?

Well, starting next issue, the comic strip retelling of my previously untold adventures (taken from my journal entries) should go a long way to answering your main request — as the stories will co-star none other than K-9!

H'mm, I better watch out or Marvel will be wanting to change the title to *K-9 Weekly!*

Happy times and places,

The Doctor.

P.S. Thanks for all the fantastic response you've given *Doctor Who Weekly* in your letters of comment. While I would like to answer each and every one of them person— personally, there just isn't enough time (— even we Time Lords have our limits!). However, you can be sure that we will continue to print as many as possible.

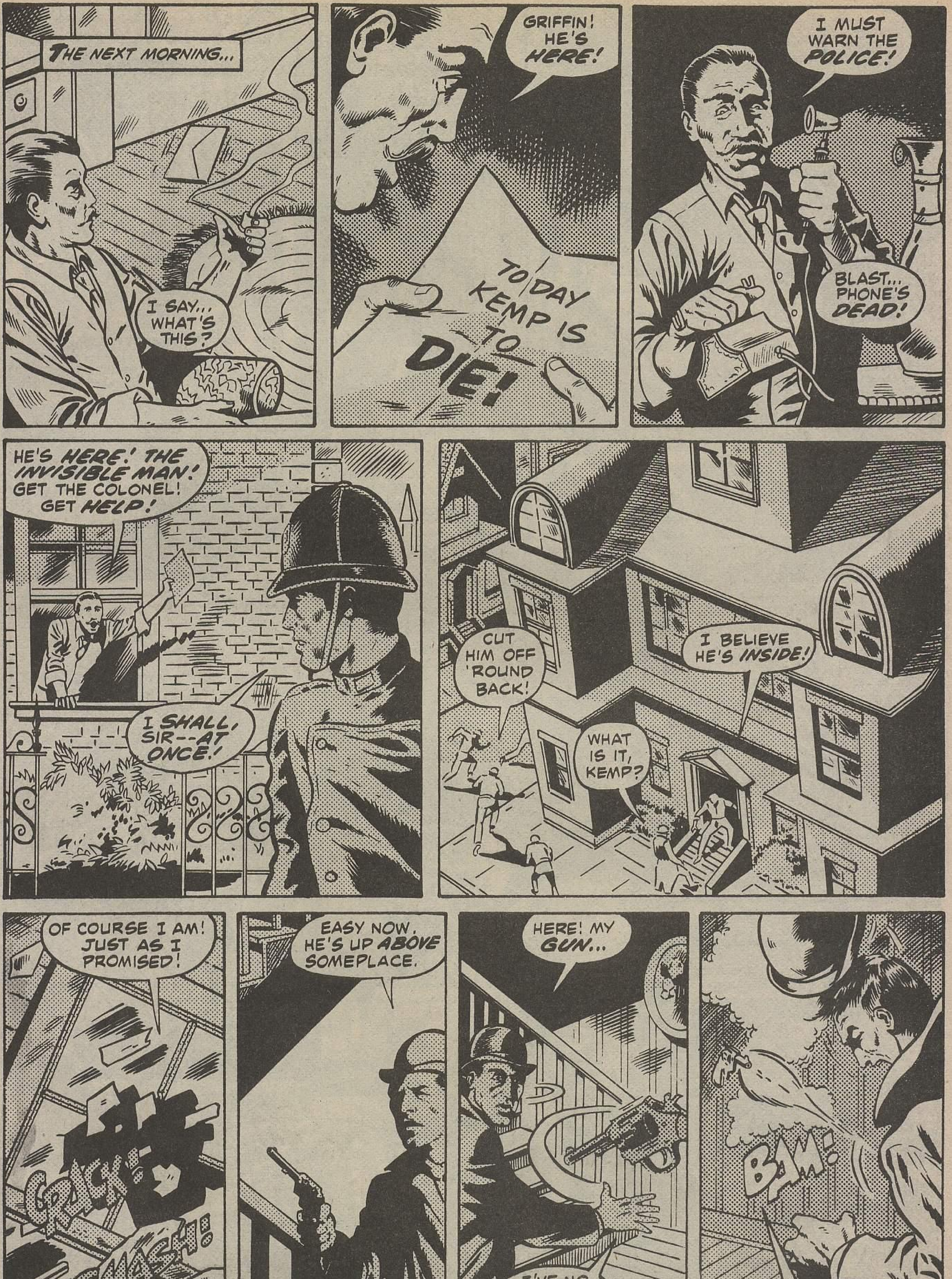
TALES FROM THE TARDIS featuring THE INVISIBLE MAN

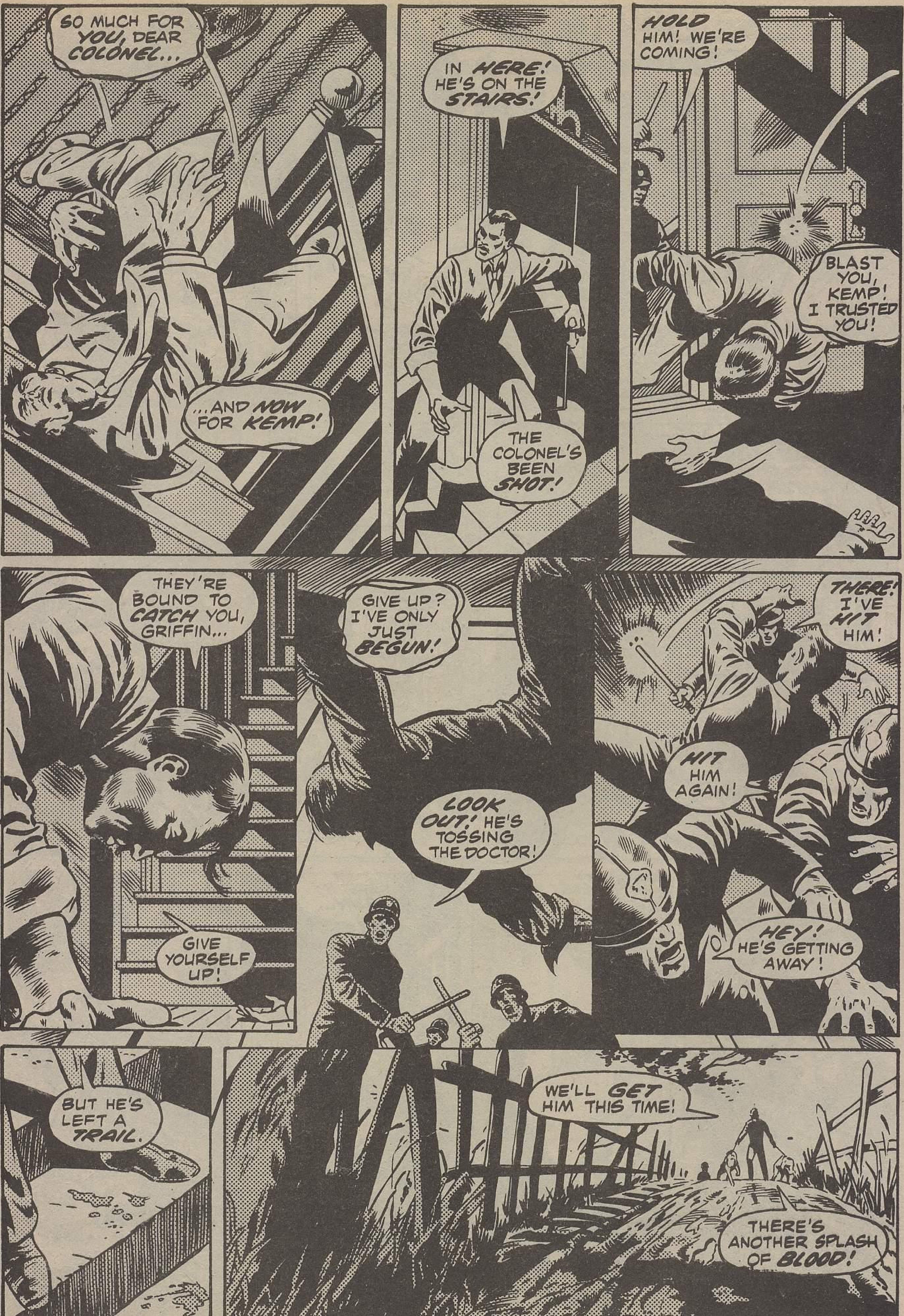
PART FIVE

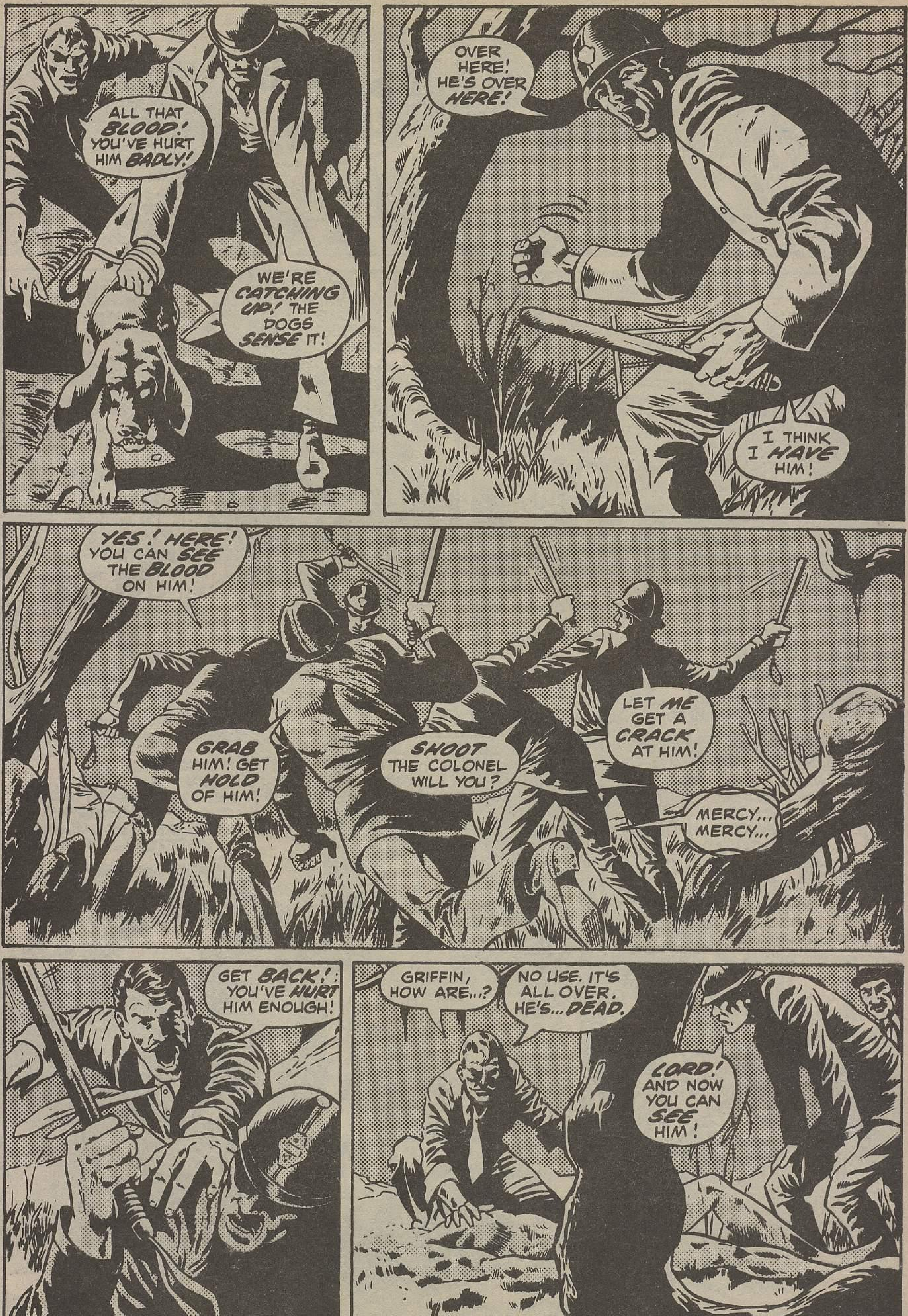
WELCOME TO THE CONCLUDING PART OF THIS STRANGE STORY. DRIVEN INSANE, THE INVISIBLE MAN HAS BECOME A HUNTED BEAST WHO MUST BE TRACKED DOWN BEFORE HE CAN KILL AGAIN!
GET EVERY MAN OUT! USE DOGS, THEY CAN SCENT HIM.
I'VE ORDERED THE BLOOD HOUNDS. WHAT ELSE?
KEEP HIM FROM EATING OR SLEEPING. SEARCH THE WOODS, THE THICKETS--!
HERE'S THE DOGS FROM HALSTEAD PRISON, SIR! RARING TO GO!
THEN LET'S BEGIN. FROM WHAT DR. KEMP TELLS ME, THIS INVISIBLE MAN IS INHUMAN...HE MUST BE CAUGHT!
WAIT FOR US, COLONEL! WE'RE JOINING THE HUNT!
NO MAN'S SAFE TILL THIS FELLOW'S RUN TO GROUND!
THIS BROKEN GLASS SHOULD SLOW HIM DOWN. IT'S UN-SPORTSMANLIKE, I GRANT, BUT...
HE'S CUT HIMSELF OFF FROM HIS KIND! ALL'S FAIR NOW, SIR!

Script: Ron Goulart/Artwork: Mayerick and Adkins

Based on the classic by H. G. Wells


THE NEXT MORNING...
I SAY... WHAT'S THIS?
GRIFFIN! HE'S HERE!
TODAY KEMP IS TO DIE!
I MUST WARN THE POLICE!
BLAST... PHONE'S DEAD!
HE'S HERE! THE INVISIBLE MAN! GET THE COLONEL! GET HELP!
I SHALL, SIR--AT ONCE!
CUT HIM OFF 'ROUND BACK!
I BELIEVE HE'S INSIDE!
WHAT IS IT, KEMP?
OF COURSE I AM! JUST AS I PROMISED!
CRACK!
SMASH!
EASY NOW, HE'S UP ABOVE SOMEPLACE.
HERE! MY GUN...
I'VE NO QUARREL WITH YOU. IT'S KEMP I WANT...
BAM!
...BUT YOU'RE IN MY WAY!


SO MUCH FOR *YOU*, DEAR *COLONEL*...
...AND *NOW* FOR *KEMP*!
IN *HERE*! HE'S ON THE *STAIRS*!
THE COLONEL'S BEEN *SHOT*!
HOLD HIM! WE'RE COMING!
BLAST YOU, KEMP! I TRUSTED YOU!
THEY'RE BOUND TO *CATCH* YOU, GRIFFIN...
GIVE YOURSELF UP!
GIVE UP? I'VE ONLY JUST *BEGUN*!
LOOK OUT! HE'S TOSSING THE DOCTOR!
THERE! I'VE *HIT* HIM!
HIT HIM AGAIN!
HEY! HE'S GETTING AWAY!
BUT HE'S LEFT A *TRAIL*.
WE'LL *GET* HIM THIS TIME!
THERE'S ANOTHER SPLASH OF *BLOOD*!


ALL THAT BLOOD! YOU'VE HURT HIM BADLY!
WE'RE CATCHING UP! THE DOGS SENSE IT!
OVER HERE! HE'S OVER HERE!
I THINK I HAVE HIM!
YES! HERE! YOU CAN SEE THE BLOOD ON HIM!
GRAB HIM! GET HOLD OF HIM!
SHOOT THE COLONEL WILL YOU?
LET ME GET A CRACK AT HIM!
MERCY... MERCY...
GET BACK! YOU'VE HURT HIM ENOUGH!
GRIFFIN, HOW ARE...?
NO USE. IT'S ALL OVER. HE'S... DEAD.
LORD! AND NOW YOU CAN SEE HIM!

NOT MUCH TO LOOK AT, WAS HE?
YOU'VE BEEN A GREAT HELP, DR. KEMP... DR. KEMP?
I-I'LL GET SOMETHING TO COVER HIS BODY.
SOME TIME LATER; AT A BRIGHT NEW INN, MANAGED BY ONE THOMAS MARVEL...
12
THE INVISIBLE MAN inn
...AN' I TELL YER, I MADE QUITE A THING OF MY FRIENDSHIP WITH HIM. MUSIC HALLS, NEWSPAPERS, MAGAZINES. AH, IT WAS SOMETHING...
WEREN'T THERE SOME JOURNALS OF HIS? SOME SECRET PAPERS, MR. MARVEL?
THE INVISIBLE MAN HIMSELF HID 'EM! NO MATTER WHAT DR. KEMP MAY SAY...
NOW, IF YOU'LL EXCUSE ME, GENTS...
...WHAT A ONE HE WAS FOR INTELLECT. FULL OF SECRETS... WONDERFUL SECRETS!
ONCE I FIGURE ALL THIS OUT... THEN I'LL KNOW EVERYTHING HE DID!
AND ONCE I KNOW HIS SECRETS... WELL, I WON'T MAKE THE MISTAKES HE DID. NO! I'LL MAKE A BETTER JOB OF IT...
JUST YOU WAIT AND SEE!
THE END??

WHO CARES!

Once more, we have a huge batch of your letters — and photos — to print, so lets get straight into them . . .

Dear Dez Skinn,

Great, fantastic, superb, magnificent! What you may ask am I going on about? I'll tell you — your brilliantly written and drawn Doctor Who Villain back-up comic strips.

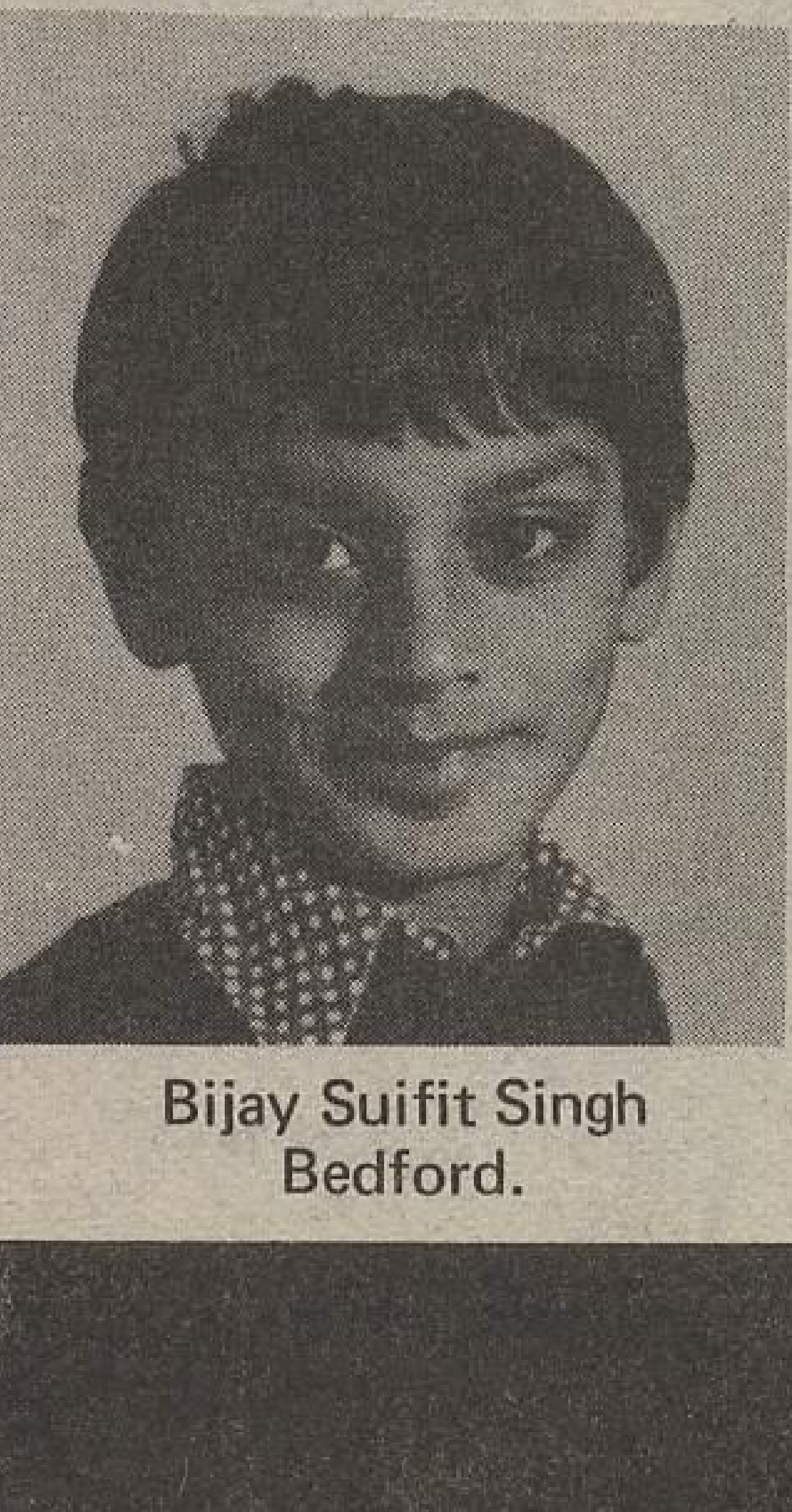
First you gave us the Daleks then the off-beat Cyberman story, and now the Sontarans mini-masterpiece.

Steve Moore is fast becoming British Marvel's finest writer, don't let him go! The same can be said for Paul Neary and Steve Dillon in the art department.

Please continue to feature the Doctor's more well-known villains, or better still, why not write a story-line where a meteor containing, say, a scientifically valuable crystal lands on a populated planet, and have the Daleks, the Sontarans, the Cybermen, Ice Warriors, etc, battling each other for possession of it.

This would clear up once and for all who are the Doctor's deadliest enemies.

Tim Rogerson, Didcot.



Bijay Suifit Singh
Bedford.

Dear Doctor,

Your new issue is the best one yet. The "Iron Legion" story is quite good, but "War of the Worlds" is brilliant.

The old adventures of the Doctor are interesting to read, but the Photo-File and Monsters features are the best yet.

Ivor Perkins, Worksop.

Paul Roger, Edinburgh.

Dear Doctor,

I think that your magazine is excellent, especially the "Iron Legion" story.

When "War of the Worlds" finishes, you should put in its place the story of Quatermass when he was a young man.

Keith Andrews, Enfield.

As you will have seen, Keith, we followed "War of the Worlds" with another fantasy classic, "The Invisible Man". Next week we'll be starting our adaptation of a Robert Louis Stevenson classic "Doctor Jekyll and Mister Hyde".

Dear Doctor,

Your magazine is brilliant and I think it should go on for a long time. Your latest adventure "City of the Damned" is great.

I hope you will be encountering some of your old enemies in future adventures, such as the Daleks, Cybermen and Ice Warriors.

Could you press the BBC to repeat some of your old adventures during the summer hols and at Christmas. I don't mean adventures from your recent series, but from way back.

Richard Rhodes, Bradford.

Dear All,

As I have been a Doctor Who fan for many years, I was thrilled when **Doctor Who Weekly** came out.

If I was marking the comic for standard, I would give it 101%.

Please could you give us a story or information about K-9?

Congratulations on a fantastic magazine!

Colin Daglish, Harrogate.

Since you wrote your letter, Colin, we've included a two-part feature on the Making of K-9 (in issues 13 & 14), plus a K-9 solo story in issue 12. But that's not all! Next issue we'll be presenting "The K-9 Blueprints" plus a new time and space adventure with your favourite Time Lord and your favourite robot dog!

Happy now?

Justin Liggett, Liverpool.

Dear **Doctor Who Weekly**,

I have always wondered what the sign on the front of the TARDIS says. Please could you print a feature about the TARDIS and include in it what the sign says?

Also you could print an article about the different planets the Doctor has been to, and something about their inhabitants.

How about a poster of the monsters that have appeared in the tv show over the years?

Andrew Phillips, Swansea.

If you saw our last issue, Andrew, you'll have noticed our cover featured a close-up of the sign on the Doctor's TARDIS. As for an article about it, the first part was in last week's issue, and the conclusion on page 8 this issue.

William Hodgson,
Tyne & Wear.

Dear Doctor,

Thanks for a super magazine. It has a perfect blend of comic strips and features.

The feature on the Cybermen was brilliant although the Ice Warriors feature was a little short.

Congratulate Dave Gibbons for his artwork on the 'Iron Legion' story.

Please continue to print **Dr Who** pin-ups on the back cover.

The idea for retelling the first Dr Who stories was brilliant and this is the first article I turn to when I buy **Dr Who Weekly**.

Keep up the good work!

David Shaw, Balham.

Who Cares!
Doctor Who Weekly,
Marvel Comics,
Jadwin House,
205-211 Kentish
Town Road,
London NW5.

DOCTOR WHO

STORY THIRTEEN

THE WEB PLANET

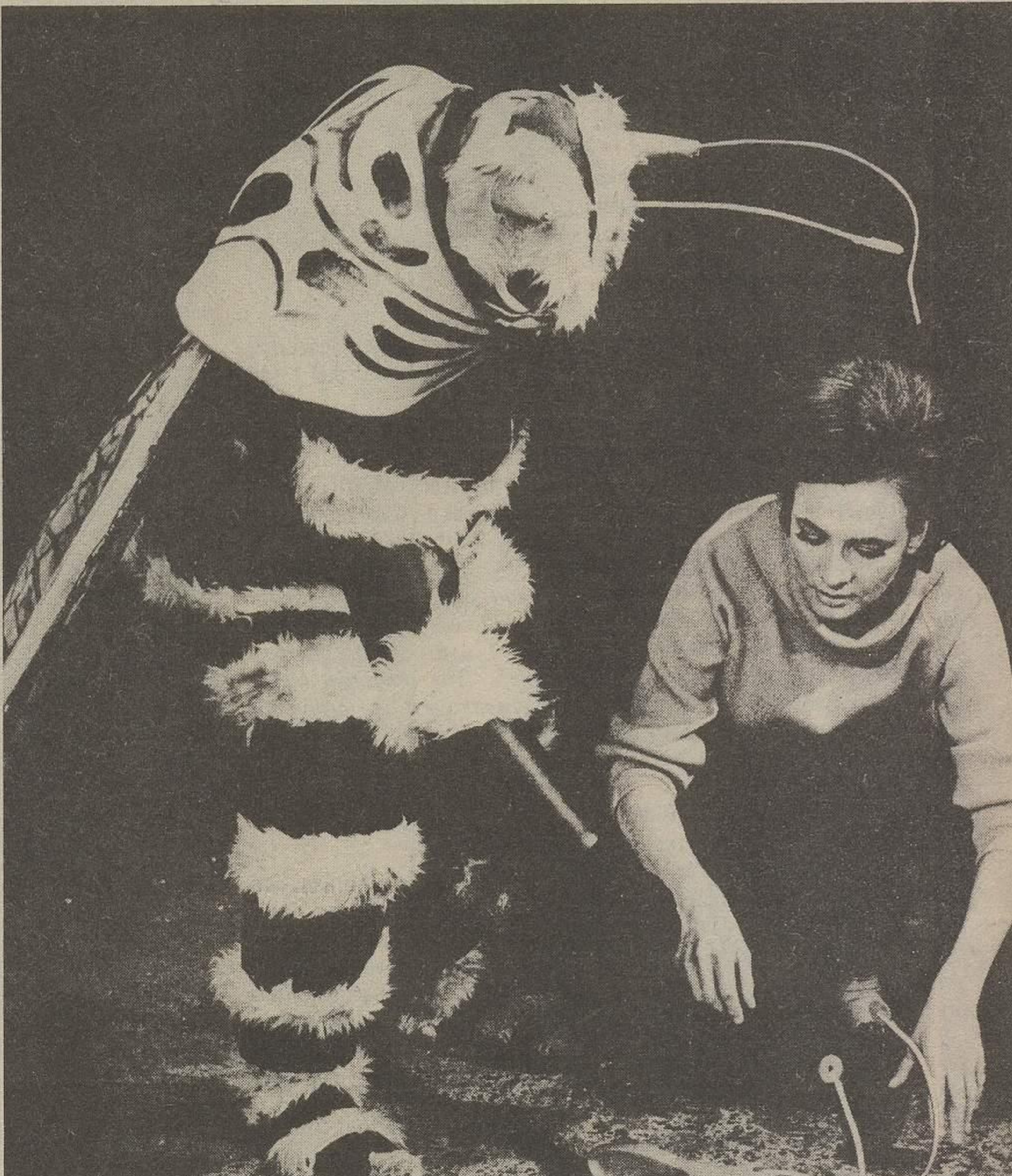
Part One

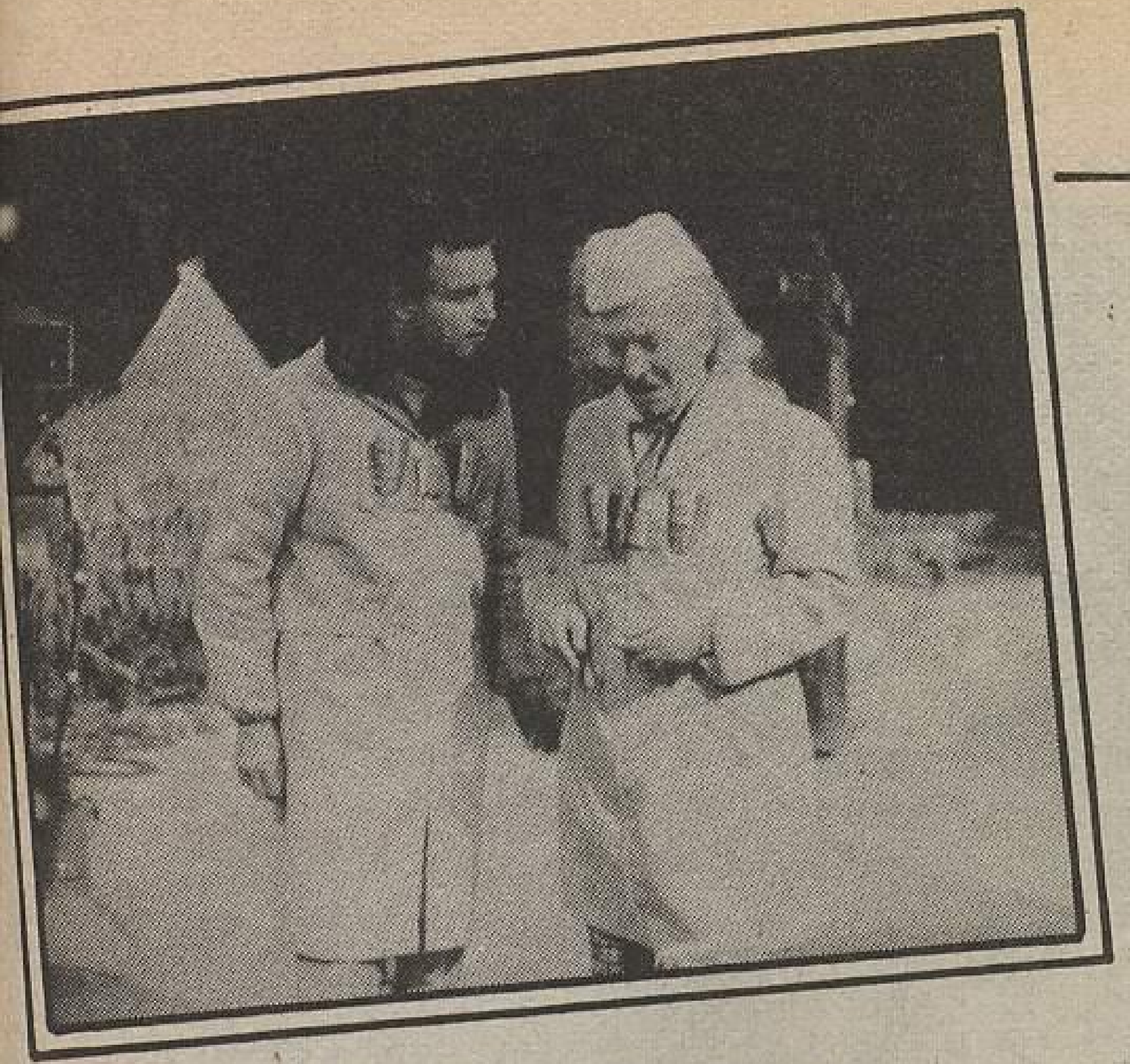
This six part adventure was first shown on BBC television on February 13th, 1965.

Vortis is a grey, lunar-like world, nestling deep in the heart of the Isop Galaxy. It is a world comprised of towering mica crags, rising above banks of swirling mist, flat desolate plains, rock pools, and everywhere an ominous quiet born only from a planet that orbits eternally in darkness. For Vortis is a world unknown to humans, nor indeed by anything even remotely resembling the description "human".

Slowly the solid outlines of the TARDIS become visible, the sturdy frame-work of the exterior giving no hint of the troubles inside. Deep in concentration, the Doctor is trying to fathom the nature of the force that has plucked them from the Time Vortex and set them down here, in this place adequately described by Barbara as a cold, horrible mess.

They are looking at the images on the scanner when Vicki suddenly clasps her hands to her head. A shrill, high-pitched sound has invaded the ship. Outside too a different pitch of the same sound is reverberating around the crags, echoing like the chirruping of a million grass-hoppers. Then, from a narrow rock cleft several giant insect creatures emerge — large six-legged





Above: *The Doctor (William Hartnell) and Ian (William Russell) exploring Vortis.* **Left:** *Barbara (Jacqueline Hill) with a Menoptera.* **Far Left:** *The Doctor (William Hartnell) with his fellow travellers.*

creatures like giant ants, their eyes aglow with a fierce radiance. Between the monsters shuffles another creature, multi-legged with a hard, pointed snout, it is not dissimilar to a huge beetle. Rearing up on its hind legs, one of the ant creatures regards the TARDIS as it tries desperately to dematerialise. Ushering the grub creature forward, the leading insect aims its snout at the fading ship and the high-pitched sound increases in volume. Slowly the TARDIS becomes solid again and its engines die. The entire police box shape is now coated with a thin, sparkling web which slowly fades as the ship shudders into silence.

Aboard the craft, the Doctor's attempt to lift-off has proved disastrous. All four of the travellers have been jolted by the violent manoeuverings, and Vicki is mildly stunned by a fall. Clearly an investigation is in order, and so, as Barbara helps the young girl over the dormitory section, the Doctor and Ian prepare to venture outside. Instruments have shown the planet's air to be very thin, and so the Doctor produces two specially designed coats which he terms "atmospheric density jackets" — these will compensate the pair against the lack of oxygen. With the TARDIS energy levels very low, the Doctor uses the power in his ring to open the doors and the two step outside.

The giant ants have gone, as has the web. Cautiously winding along the rocky paths Ian remarks how quiet the planet seems. However, even the Doctor is amazed to discover large chunks of gold ore lying on the ground. Certainly this precious metal is important here for some reason, for as Ian takes his gold pen from his pocket, an unseen force pulls it from his grasp and sends it spinning out of sight!

Barbara too is aware of gold's properties on this planet. Having put Vicki to bed, the teacher suddenly feels her arm jerk out — the arm on which she wears Nero's golden bracelet. Suddenly the chirruping sound begins anew and the TARDIS doors open of their own accord. Barbara's eyes glaze over and, with her arm pointing forward like a direction-finder, she stumbles trance-like from the ship. The doors seal behind her.

Ian and the Doctor have heard the sound also and, worried for the ship and the girls, the former advises a quick return to the TARDIS. Racing ahead of the old man, Ian does not see the thin web spread between him and the gully walls until it is too late. Racked with pain from the electro-statically-charged web, Ian shouts to the Doctor to run ahead.

Grimly the Doctor goes on, only to make an incredible discovery. The TARDIS has disappeared from its landing place. They are marooned.

Returning to Ian, the Doctor slowly plucks the strands of the web from his companion while telling him of the ship's plight. Surely neither Vicki nor Barbara could operate the craft, therefore it must have been taken somewhere, but where?

Several miles ahead, the Doctor's question is being answered. Propelled by the mysterious force present on Vortis, and guided by the giant insects, the TARDIS, with a very frightened Vicki aboard, is being dragged towards a huge pyramid-like structure composed of living, pulsing web material. Slowly the incredible Time Space vehicle is pulled into the heart of the living city.

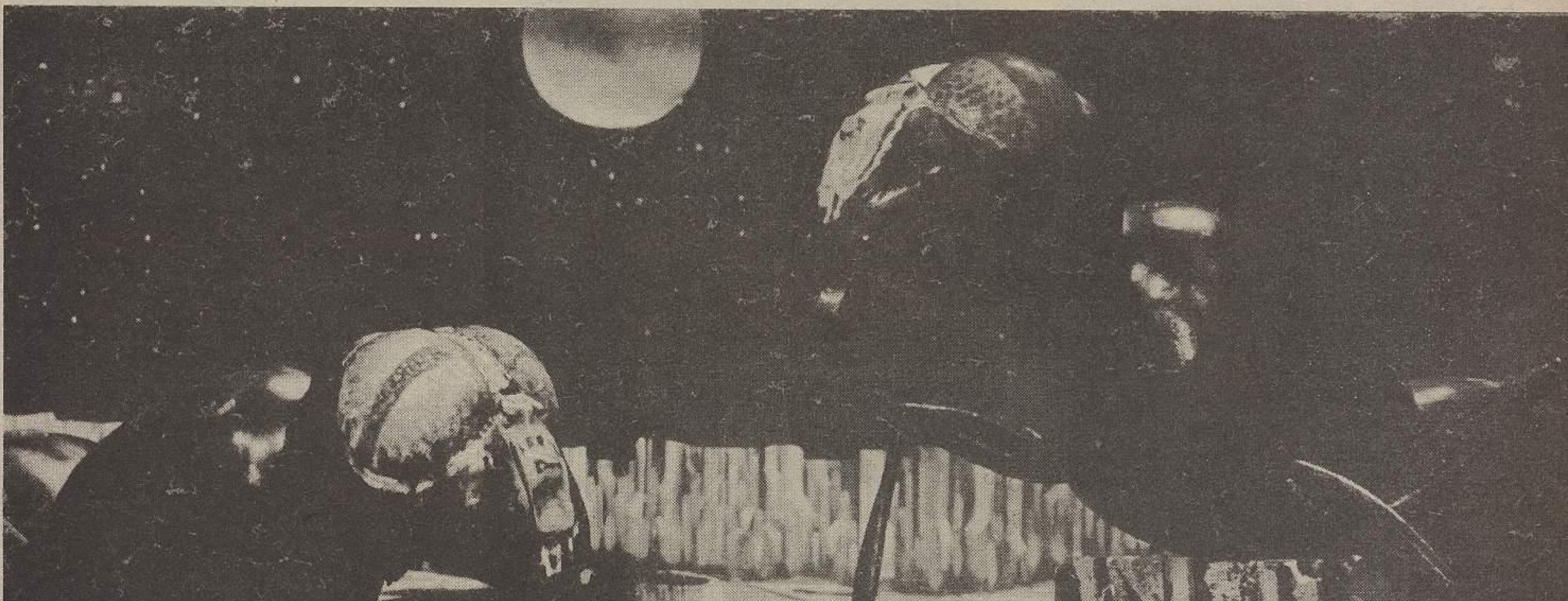
Obeying a similar "summons" Barbara is slowly walking towards the same goal when a figure darts out from the shadows and pulls her into a cave. Other similar figures await inside, and they carefully ease the gold band from Barbara's wrist and drop it into a pool of acid. Barbara returns to her senses and she stares in horror at the creatures who have captured her. Insect-shaped also, they appear to be a cross between men and giant moths, a

Above: *The Menoptera, one of the butterfly creatures who lived on Vortis until the uprising of the Zarbi.* **Below:** *The Zarbi, strange, giant insects who seek to destroy their once benign rulers, the Menoptera.*

similarity strengthened when one of them introduces himself as Vrestin, leader of a Menoptera spearhead party. The Menoptera were once the benign rulers of Vortis, until an alien intelligence arrived on the world and usurped them using the mindless ants — the Zarbi — as its tool. With the Zarbi controlling the venom grubs, through which the alien mind-force can spit death, the Menoptera were driven from the planet, but now they are ready to return. In fact, their invasion force is now orbiting Vortis awaiting orders to land!

One of the Menoptera, Hrhoonda, warns against a security leak and advises Vrestin that the girl should be killed. Unable to communicate with the invasion force, Vrestin is inclined to agree until, without warning, Barbara attempts to escape. She does not get far though. Outside the cave the Zarbi are waiting, and as harsh pincer claws seize the girl, other Zarbi guide venom grubs into the cave to attack the spearhead party. One Menoptera is killed but Vrestin is able to escape. Another Menoptera, Hrostar, is pinned to the ground and Barbara can only recoil in horror as the Zarbi burn off the creature's wings. The two will become prisoners of the terrifying ant-creatures.

A similar fate overtakes the Doctor and Ian as they wander the surface of Vortis. A group of Zarbi capture them and hurry the pair down to the web city. Here, in kind of operations room, they are re-united with a tearful Vicki, captured as she left the safety of the TARDIS. For some reason the Zarbi



Above: *The Doctor (William Hartnell) with Ian (William Russell).* **Left:** *Barbara (Jacqueline Hill) watches helplessly as the Zarbi attack the Menoptera.* **Below left:** *The Zarbi, aggressive rulers of the planet Vortis.*

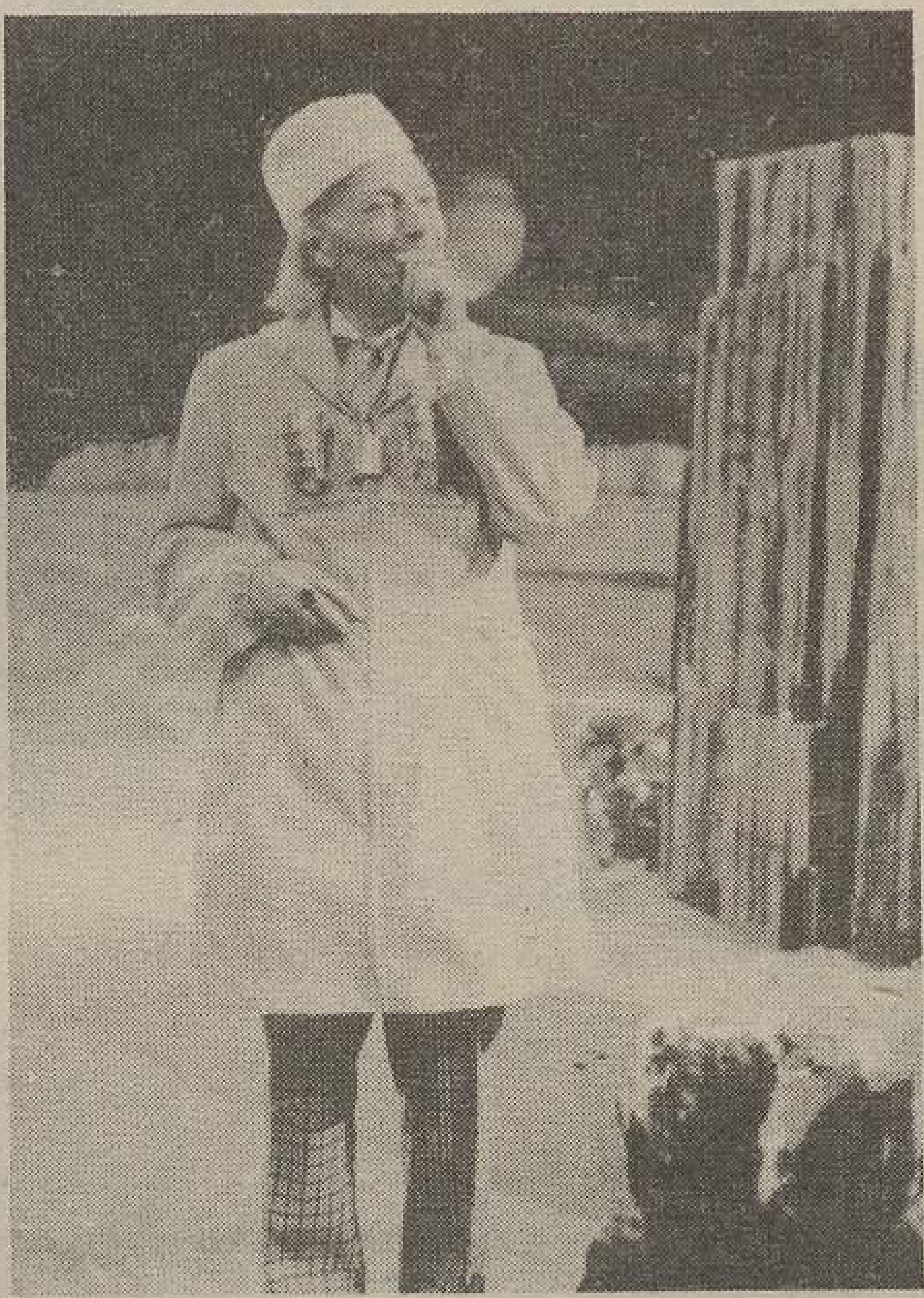
cannot enter the ship despite the doors being opened — as if the ship's power were directly opposite to the power holding them on Vortis. Two Zarbi hustle the Doctor into the centre of the room, where a thick tube descends from the roof and encloses the old man's head. The deep resonant voice of the Animus intelligence enquires, "Why do you come now?"

As the Doctor converses with the alien guiding force of the Zarbi, it becomes apparent that the Animus believes the time travellers to be members of the Menoptera invasion force, come back to Vortis to send information on prime landing sites. When the Doctor is able to prove his claim as a pure scientist, the booming voice expresses interest in the many marvels aboard the TARDIS, in particular with the Astral Map.

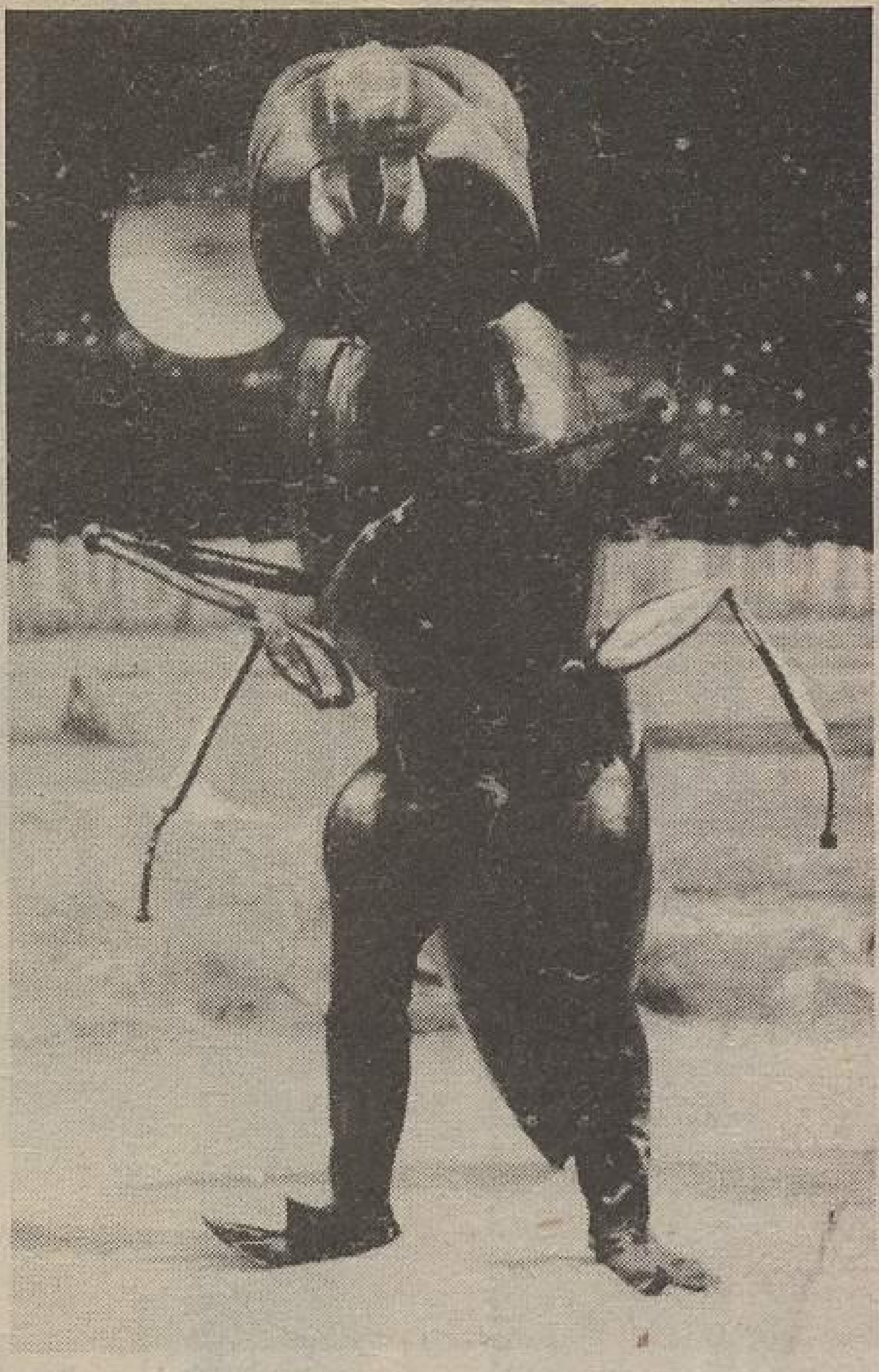
When Vicki's life is threatened, the Doctor has no alternative but to fetch the map from the TARDIS and promise to use it in the search for the Menoptera attack ships. But the cunning old man has learned a few facts for himself; firstly, that Barbara is a prisoner in the dreaded Crater of Needles, where fuel is harvested to feed the growing web city, and secondly, that the TARDIS does function opposite to the Animus's power. Therefore, the Doctor bargains, if the Animus wishes the Astral Map to work, then the Animus must shut down the power in this room.

Reluctantly, the intelligence agrees. Thus the Zarbi guards become aimless once more, freed for a while from the alien force which drives them. Straight away, Ian decides to escape from the city and search for Barbara, leaving Vicki and the Doctor to hunt out the Menoptera, and plot a way to allow all four time travellers to make the TARDIS operational again.

After several minutes, the Astral Map picks up a faint signal coming from one of the moons of Vortis. The Menoptera are preparing to attack in force, and if no word comes from the spearhead group, then the attack will go ahead regardless. Shutting off the Map's voice recorder the Doctor realises that this information must be kept from the Animus at all costs.



Ian's dash for freedom has caused him to encounter several problems of his own, not least of which is the escape from the city itself. Only the Zarbi in the control room are "deactivated". The rest of the hive/city is still abuzz with scurrying creatures, several of whom are guiding the dreaded venom grubs. Suddenly, Ian is spotted and Zarbi quickly begin coverging on their quarry. Spotting an exit tunnel, Ian is racing down it when a web wall slams down in front of him. Turning back, he sees the shape of a venom grub scuttling forward, snout pointed in his direction. The creature spits death, but Ian dodges to one side and the blast is absorbed by the web which weakens under the blast, enabling him to escape the city. As Zarbi swarm after him, up above in the sky Vrestin is watching. Quickly he drives and pushes Ian into a recess in the crags. They are safe from the Zarbi, but a new peril quickly overtakes them. The ground under their feet gives way and, in another second, Ian and Vrestin are tumbling headlong into the subterranean depths of the planet . . .



Above: *The Zarbi, one of the strange ant-like creatures who inhabit Vortis.* **Left** : *The Doctor (William Hartnell) facing yet another mystery.*

COMMENT

Flushed with success from the Daleks, the BBC went all-out to promote the Zarbi as a follow up, and numerous magazine and newspaper articles followed. The Zarbi were even the stars of the very first Dr Who Annual produced for the Xmas 1965 market. Sadly this story was to be their one appearance, though it is well remembered to this day. Join us next week as Ian encounters the Optera and the Doctor comes "face to face" with the Animus.

THE WEB PLANET Credits

The Doctor (*William Hartnell*); Ian Chesterton (*William Russell*); Barbara Wright (*Jacqueline Hill*); Vicki (*Maureen O'Brien*); Vrestin (*Roslyn De Winter*); Hrhoonda (*Arthur Blake*); Voice of the Aminus (*Catherine Fleming*);
Written by *Bill Strutton*;
Directed by *Richard Martin*;
Produced by *Verity Lambert*.

Next Week: THE WEB PLANET part two

DOCTOR WHO PHOTO~FILE

Entry Number Sixteen:~ WENDY PADBURY

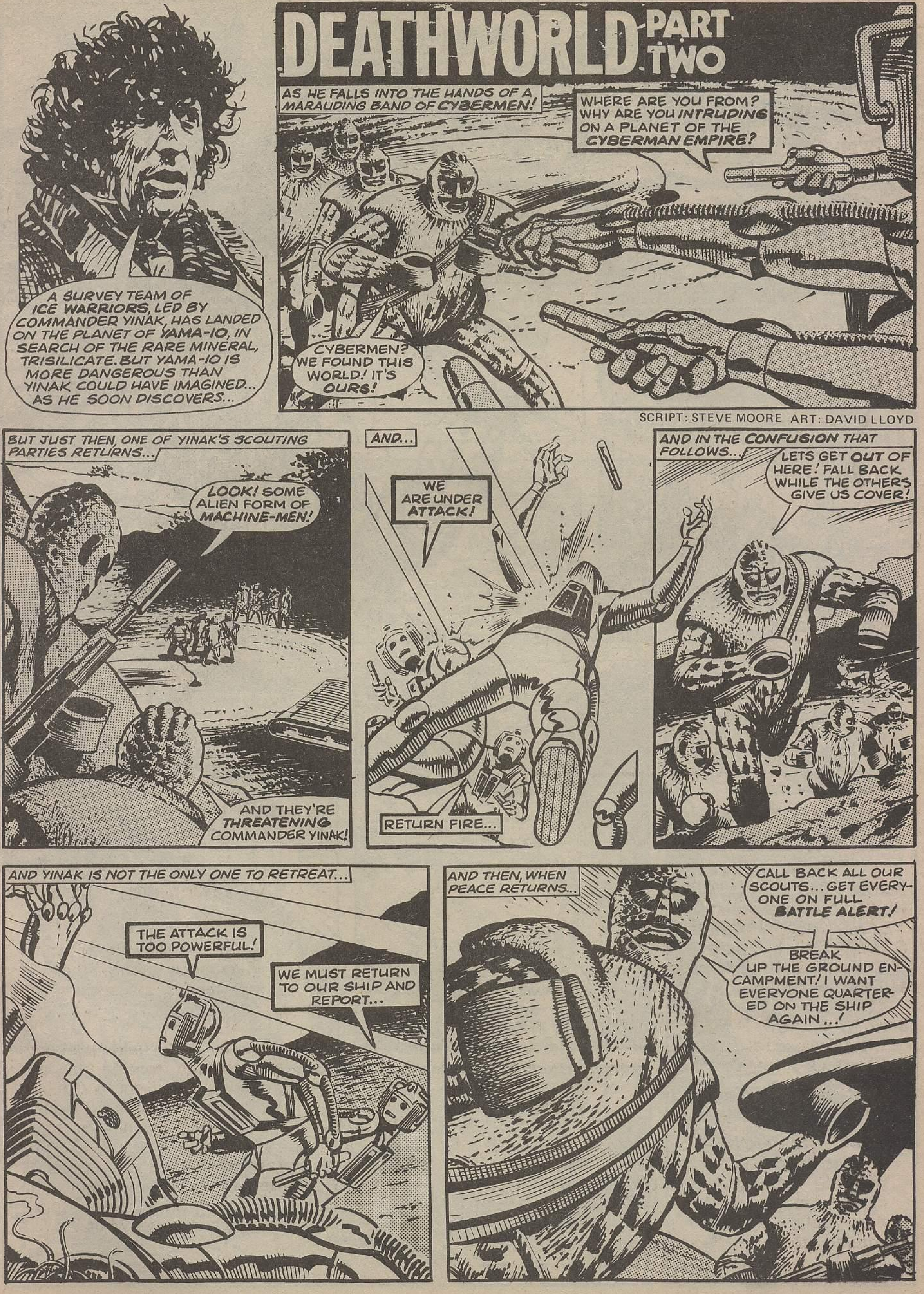
BORN: 1947
ROLE: Zoe Herriet
YEARS: 1968 to 1969
OTHER TV APPEARANCES: **The Freewheelers; Crossroads; Taxi; The Des O'Connor Show.**
MAJOR FILM APPEARANCE: **Charlie Bubbles (1967).**
MAJOR STAGE APPEARANCES: **The Roar of the Greasepaint, the Smell of the Crowd; Charley's Aunt; Dr Who and the Seven Keys to Doomsday.**

SPECIAL MENTION: Wendy Padbury has played no less than two assistants in **Dr Who**'s long history. For forty nine episodes she accompanied Patrick Troughton in the closing years of the 1960s, and then, four years later, she entered the TARDIS again to partner the Doctor, as played by Trevor Martin, in the stage play of **Dr Who**.

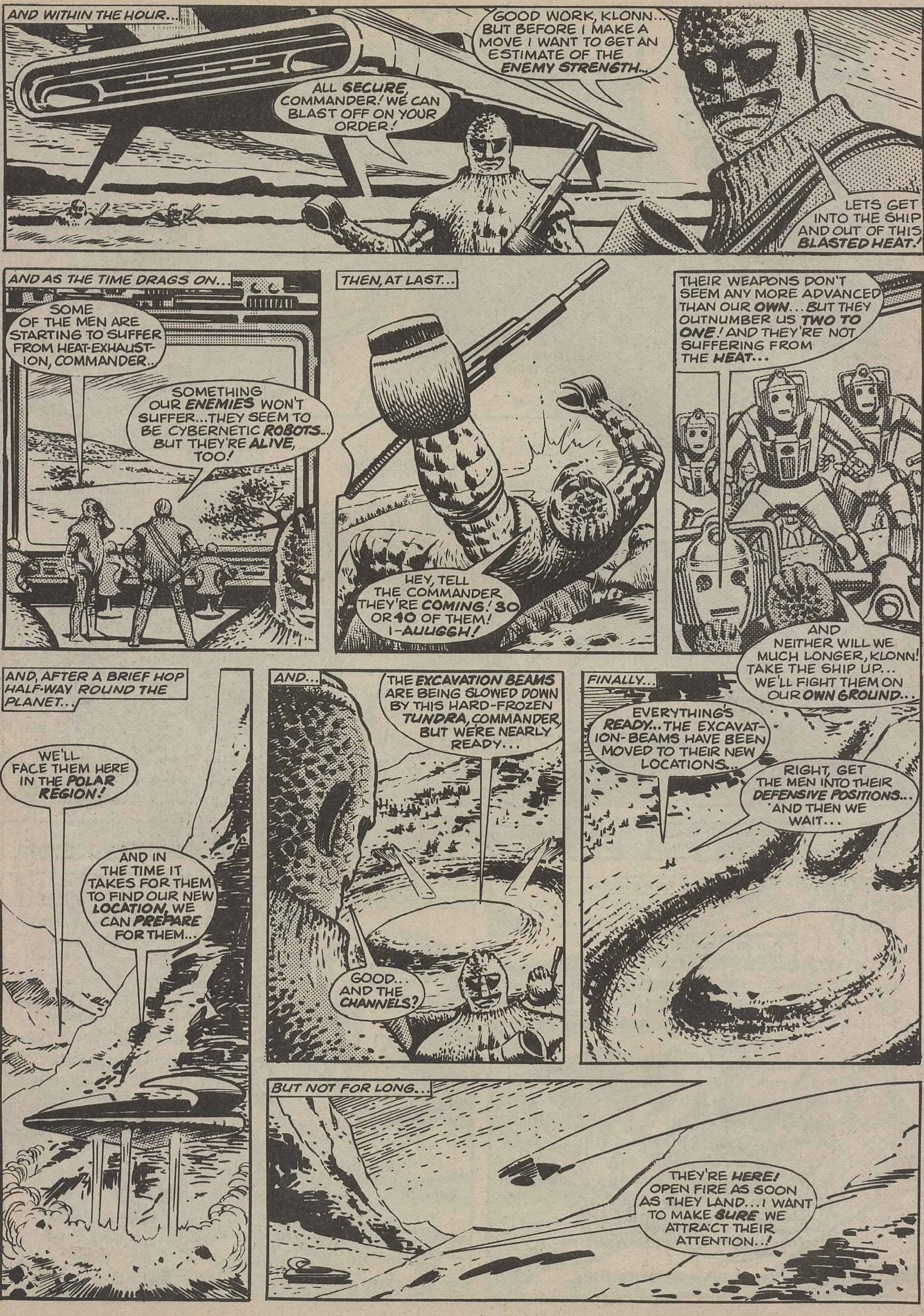
For both of these roles, Wendy was chosen for her ability to play characters much younger than her true age, for she still retains the stature and looks of a teenager.

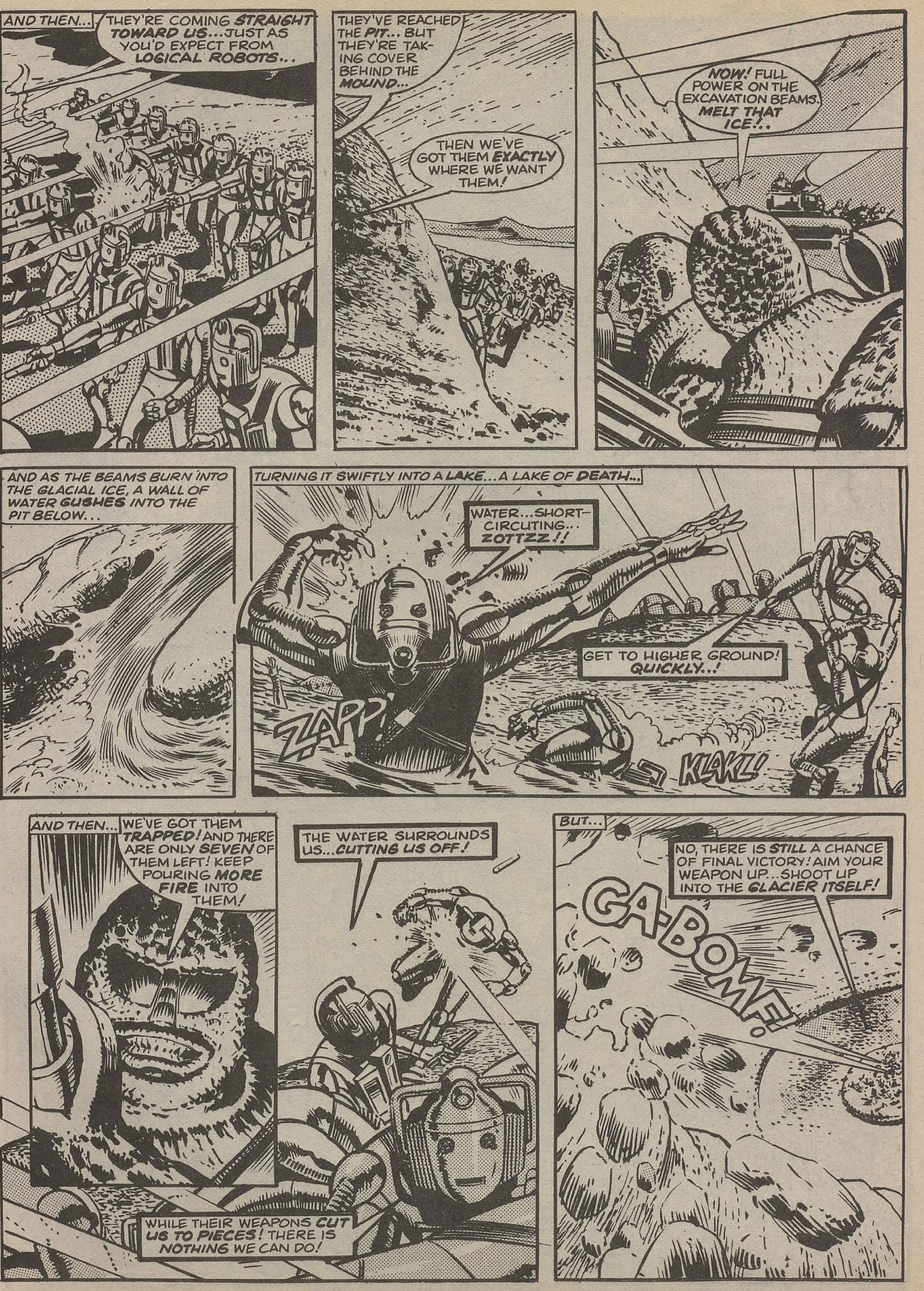
Contrasting with Victoria Waterfield (Deborah Watling) who had been a lady from Earth's past, the role of Zoe Herriet called for a brilliant computer scientist from the far flung future. This gave **Dr Who** writers room for some amusing dialogue. For, while in one scene Zoe was able to re-programme a computer with a nervous breakdown, in another episode, the Doctor's other companion Jamie (Fraser Hines), had to painstakingly explain to her what candles were!

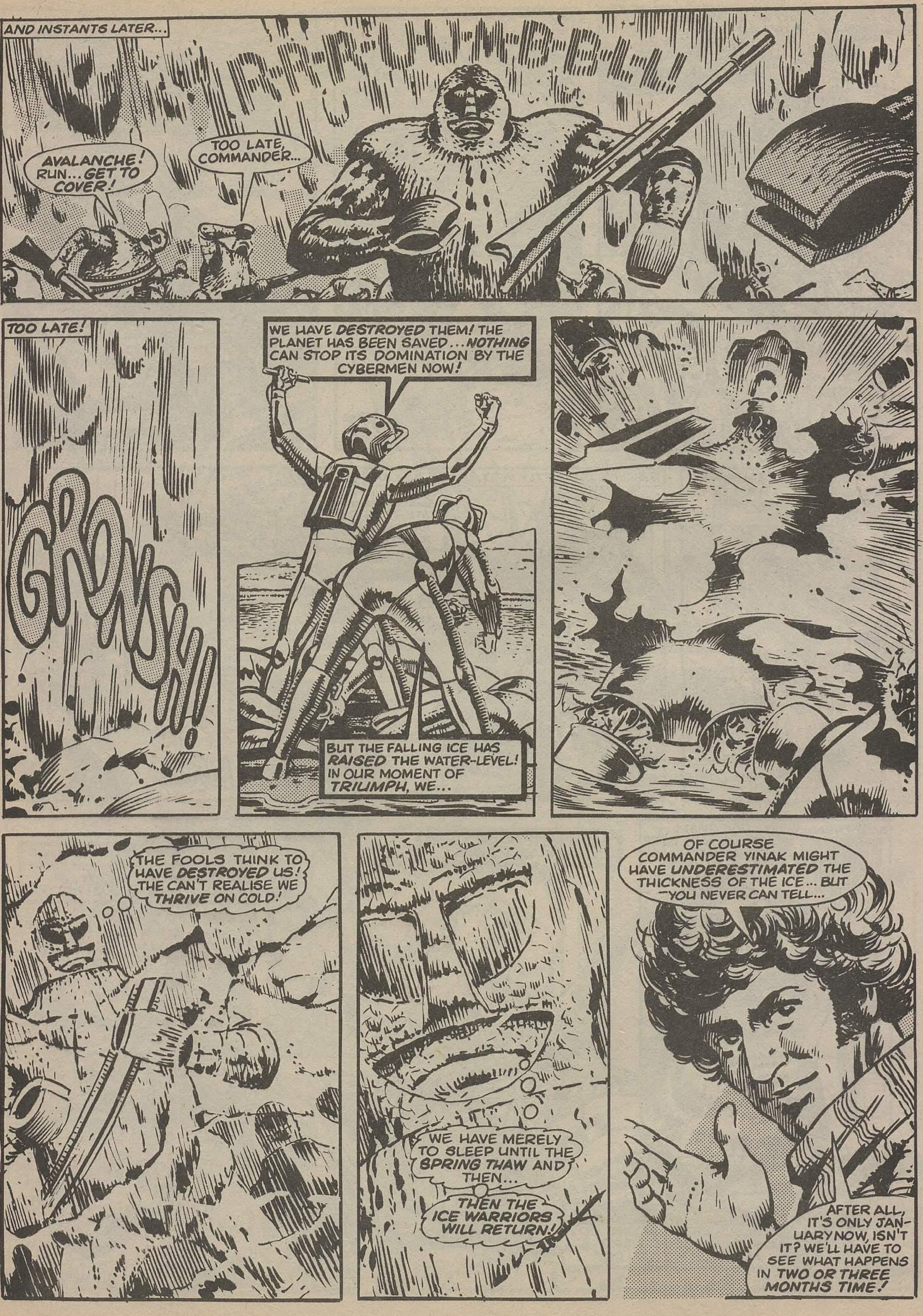
DEATHWORLD PART TWO


A SURVEY TEAM OF ICE WARRIORS, LED BY COMMANDER YINAK, HAS LANDED ON THE PLANET OF YAMA-IO, IN SEARCH OF THE RARE MINERAL, TRISILICATE. BUT YAMA-IO IS MORE DANGEROUS THAN YINAK COULD HAVE IMAGINED... AS HE SOON DISCOVERS...
AS HE FALLS INTO THE HANDS OF A MARAUDING BAND OF CYBERMEN!
WHERE ARE YOU FROM? WHY ARE YOU INTRUDING ON A PLANET OF THE CYBERMAN EMPIRE?
CYBERMEN? WE FOUND THIS WORLD! IT'S OURS!
BUT JUST THEN, ONE OF YINAK'S SCOUTING PARTIES RETURNS...
LOOK! SOME ALIEN FORM OF MACHINE-MEN!
AND THEY'RE THREATENING COMMANDER YINAK!
AND...
WE ARE UNDER ATTACK!
RETURN FIRE...
AND IN THE CONFUSION THAT FOLLOWS...
LETS GET OUT OF HERE! FALL BACK WHILE THE OTHERS GIVE US COVER!
AND YINAK IS NOT THE ONLY ONE TO RETREAT...
THE ATTACK IS TOO POWERFUL!
WE MUST RETURN TO OUR SHIP AND REPORT...
AND THEN, WHEN PEACE RETURNS...
CALL BACK ALL OUR SCOUTS... GET EVERYONE ON FULL BATTLE ALERT!
BREAK UP THE GROUND ENCAMPMENT! I WANT EVERYONE QUARTERED ON THE SHIP AGAIN...!

SCRIPT: STEVE MOORE ART: DAVID LLOYD


AND WITHIN THE HOUR...
ALL SECURE, COMMANDER! WE CAN BLAST OFF ON YOUR ORDER!
GOOD WORK, KLONN... BUT BEFORE I MAKE A MOVE I WANT TO GET AN ESTIMATE OF THE ENEMY STRENGTH...
LETS GET INTO THE SHIP AND OUT OF THIS BLASTED HEAT!
AND AS THE TIME DRAGS ON...
SOME OF THE MEN ARE STARTING TO SUFFER FROM HEAT-EXHAUSTION, COMMANDER...
SOMETHING OUR ENEMIES WON'T SUFFER... THEY SEEM TO BE CYBERNETIC ROBOTS... BUT THEY'RE ALIVE, TOO!
THEN, AT LAST...
HEY, TELL THE COMMANDER THEY'RE COMING! 30 OR 40 OF THEM! I-AUUGGH!
THEIR WEAPONS DON'T SEEM ANY MORE ADVANCED THAN OUR OWN... BUT THEY OUTNUMBER US TWO TO ONE! AND THEY'RE NOT SUFFERING FROM THE HEAT...
AND NEITHER WILL WE MUCH LONGER, KLONN! TAKE THE SHIP UP... WE'LL FIGHT THEM ON OUR OWN GROUND...
AND, AFTER A BRIEF HOP HALF-WAY ROUND THE PLANET...
WE'LL FACE THEM HERE IN THE POLAR REGION!
AND IN THE TIME IT TAKES FOR THEM TO FIND OUR NEW LOCATION, WE CAN PREPARE FOR THEM...
AND...
THE EXCAVATION BEAMS ARE BEING SLOWED DOWN BY THIS HARD-FROZEN TUNDRA, COMMANDER, BUT WERE NEARLY READY...
GOOD... AND THE CHANNELS?
FINALLY...
EVERYTHING'S READY... THE EXCAVATION-BEAMS HAVE BEEN MOVED TO THEIR NEW LOCATIONS...
RIGHT, GET THE MEN INTO THEIR DEFENSIVE POSITIONS... AND THEN WE WAIT...
BUT NOT FOR LONG...
THEY'RE HERE! OPEN FIRE AS SOON AS THEY LAND... I WANT TO MAKE SURE WE ATTRACT THEIR ATTENTION..!

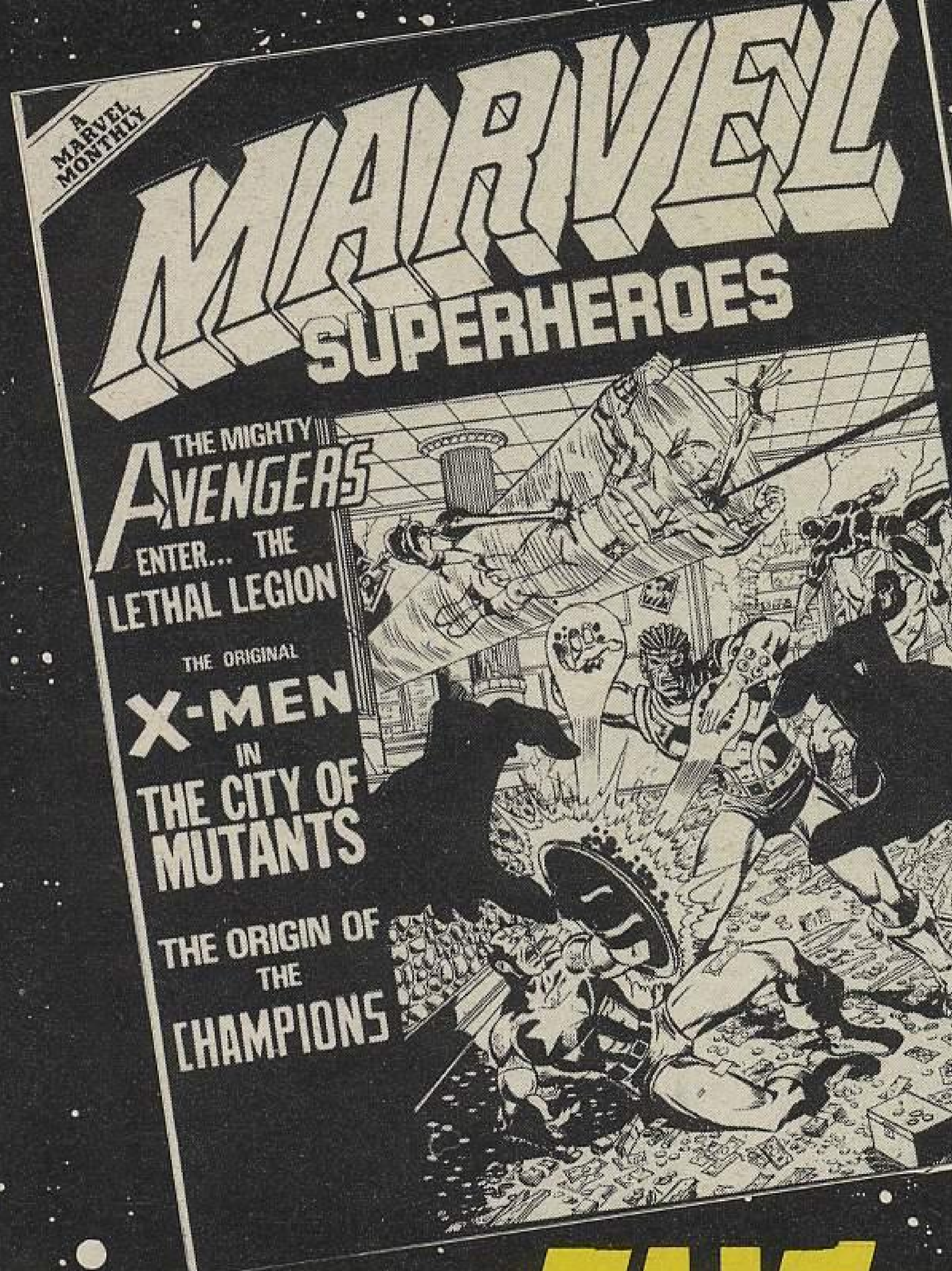

AND THEN...
THEY'RE COMING **STRAIGHT TOWARD US**... JUST AS YOU'D EXPECT FROM **LOGICAL ROBOTS**...
THEY'VE REACHED THE **PIT**... BUT THEY'RE TAKING COVER BEHIND THE **MOUND**...
THEN WE'VE GOT THEM **EXACTLY** WHERE WE WANT THEM!
NOW! FULL POWER ON THE EXCAVATION BEAMS. **MELT THAT ICE!**...
AND AS THE BEAMS BURN INTO THE GLACIAL ICE, A WALL OF WATER **GUSHES** INTO THE PIT BELOW...
TURNING IT SWIFTLY INTO A **LAKE**... A LAKE OF **DEATH**...
WATER... SHORT-CIRCUTING... **ZOTTZZ!!**
GET TO HIGHER GROUND! **QUICKLY**...!
ZAPP!
KLAKL!
AND THEN...
WE'VE GOT THEM **TRAPPED!** AND THERE ARE ONLY **SEVEN** OF THEM LEFT! KEEP POURING **MORE FIRE** INTO THEM!
THE WATER SURROUNDS US... **CUTTING US OFF!**
WHILE THEIR WEAPONS **CUT US TO PIECES!** THERE IS **NOTHING** WE CAN DO!
BUT...
NO, THERE IS **STILL** A CHANCE OF FINAL VICTORY! AIM YOUR WEAPON UP... SHOOT UP INTO THE **GLACIER ITSELF!**
GA-BOMF!


AND INSTANTS LATER...
R-R-RUMBBLL!
AVALANCHE! RUN... GET TO COVER!
TOO LATE, COMMANDER...
TOO LATE!
GRONSH!!
WE HAVE DESTROYED THEM! THE PLANET HAS BEEN SAVED... NOTHING CAN STOP ITS DOMINATION BY THE CYBERMEN NOW!
BUT THE FALLING ICE HAS RAISED THE WATER-LEVEL! IN OUR MOMENT OF TRIUMPH, WE...
THE FOOLS THINK TO HAVE DESTROYED US! THE CAN'T REALISE WE THRIVE ON COLD!
WE HAVE MERELY TO SLEEP UNTIL THE SPRING THAW AND THEN...
THEN THE ICE WARRIORS WILL RETURN!
OF COURSE COMMANDER YINAK MIGHT HAVE UNDERESTIMATED THE THICKNESS OF THE ICE... BUT YOU NEVER CAN TELL...
AFTER ALL, IT'S ONLY JANUARY NOW, ISN'T IT? WE'LL HAVE TO SEE WHAT HAPPENS IN TWO OR THREE MONTHS TIME!

DOCTOR WHO

PIN-UP

LINX, a Sontaran warrior, menaced the Doctor (Jon Pertwee) in "The Time Warrior" (1973).


A MARVEL MONTHLY
MARVEL
SUPERHEROES
THE MIGHTY AVENGERS
ENTER... THE LETHAL LEGION
THE ORIGINAL X-MEN IN THE CITY OF MUTANTS
THE ORIGIN OF THE CHAMPIONS

A MARVEL MONTHLY
SCIENCE FANTASY IN TV, CINEMA AND GRAPHICS
Nº18 60p
STARBURST
METEOR IS HERE!
BUT WHY THE DELAY? THE FULL STORY FROM PRODUCER SANDY HOWARD
BLAKE'S 7
THE LINE-UP CHANGES! NEW STARS SPEAK
HARLAN ELLISON
"BOY AND HIS DOG" ON FILM!
MOVIE ALIENS
MONSTER PICTURE GALLERY
THE FANTASTIC WORLDS OF GEORGE PAL
TRIBUTE TO A PIONEER OF SF CINEMA
PLUS— PROJECT UFO!

THE MIGHTY MARVEL REVOLUTION MOVES ON!

THE SAVAGE SWORD OF CONAN
FEB Nº28
AN EPIC-LENGTH TALE OF WARRIORS AND WIZARDRY
The SAVAGE SWORD of CONAN
A MARVEL MONTHLY • 40p
BRITAIN'S NUMBER 1 SWORD & SORCERY ACTION MAGAZINE
PRESENTS
CONAN THE BARBARIAN
STARRING IN A FEATURE LENGTH 42 PAGE STORY
"THE SCARLET CITADEL"
SPECIAL! BONUS FEATURE
"THE BULLPEN'S BARBARIANS" PORTFOLIO

RAMPAGE MAGAZINE
RAMPAGE MAGAZINE
FEB Nº20
The HULK
A MARVEL MONTHLY 35p
MARVEL'S TV SENSATION CAPTURED BY THE C.I.A.
THE ALL-NEW X-MEN
"WHO SHALL STOP THE JUGGERNAUT?"
Dr. STRANGE
Master of the Mystic Arts
"WITCH AT LARGE"

EACH AND EVERY MONTH!